

# XDJ-XZ

## Hardware Diagram for Serato DJ



GROUP	No.	NAME	FUNCTION	+SHIFT	
<b>1. DECK</b>	*All the functions assigned on the right deck are the same as those on the left deck shown below.				
	1	JOG	platter	Scratch (Vinyl On) Pitch bend (Vinyl Off)	Search(Skip Mode)
	2	WHEEL	wheel side	Pitch bend	
	3	TEMPO		Tempo control	
	4	TEMPO RESET		Tempo Reset	
	5	SYNC	Sync On	Tempo Lock	
	6	MASTER TEMPO		Keylock On/Off	
	7	MASTER RANGE		Tempo Range	
	8	SYNC	Sync On	Tempo Lock	
	9	MASTER	Sync Off	Tempo Lock	
	10	JOG ADJUST	JOG ADJUST	Adjust braking speed	
	11	JOG MODE	Vinyl On/Off		
	12	VINYL SPEED ADJUST		Adjust braking speed	
	13	TRACK SEARCH		PREV / NEXT TRACK	
	14	SEARCH		Fast Forward/Rewind	
	15	SHIFT		Shift	
	16	REVERSE		Reverse	Censor
	17	SLIP		SLIP mode On/Off	
	18	4/8 BEAT		4 BEAT Loop	
	19	LOOP IN		8 BEAT Loop	
	20	LOOP OUT		Loop Size Select (Half)	
	21	RELOOP/EXIT		Loop in / Loop out adjust	
	22	CALL NEXT / ZX		Loop out / Loop in adjust	
	23	CALL PREV / 1/2X		ReLoop/Exit(Loop Active)	
	24	DELETE		Loop slot select next	
	25	MEMORY		Loop Size Select (Double)	
	26	PLAY/PAUSE		Loop slot select previous	
27	CUE		Loop Size Select (Half)		
28	JOG RING		Loop Slot Delete		
29	LOAD		Loop Slot Lock		
30	NEEDLE SEARCH		Load tracks		
31	NEEDLE SEARCH		INSTANT DOUBLES		
32	NEEDLE SEARCH		NEEDLE SEARCH		
<b>2. EFFECT</b>					
<b>3. MIXER</b>					
1	CROSS FADER		CROSSFADER	CROSSFADER START	
2	CH FADER		CHANNEL FADER	CHANNEL FADER START	
3	CH CUE(Headphone)		Headphone monitor On/Off	Tap BPM	
<b>4.</b>					
1	Rotary Selector	rotate	Library Scroll	Fast Library Scroll	
2	BACK	press	Jump between panels (forward)		
3	TAG TRACK/REMOVE		Jump between panels		
4	TRACK FILTER		Add track to Prepare		
5	DECK QUANTIZE		Quantize on/off		
6	TIME MODE / AUTO CUE		TIME MODE (REMAINING / ELAPSED TIME)		
7	DECK 1/3 (SHORT CUT)		Change from Deck 1 to/from Deck 3		
8	DECK 2/4 (SHORT CUT)		Change from Deck 2 to/from Deck 4		
<b>5. PE</b>					
1	HOT CUE		HOT CUE	SAVED FLIP	
2	BEAT LOOP		AUTO LOOP / BEAT JUMP	SLICER	
3	SLIP LOOP		LOOP ROLL / BEAT JUMP	SLICER LOOP	
4	BEAT JUMP		SAMPLER	PITCH PLAY	

\* 1: When using fader start and Tap BPM, turn on MIXER MIDI MESSAGE in [UTILITY].

GROUP	No.	NAME	FUNCTION	+SHIFT	
<b>5. PERFORMANCE PADS</b>	<b>PERFORMANCE PAD A</b>				
	mode				
		HOT CUE	Set/call Hot Cue	Delete HOT CUE	
		AUTO LOOP	Trigger Auto Loop		
		LOOP ROLL	Trigger Loop Roll		
		SAMPLER	Sampler slot play	Sampler slot stop/load	
		SAVED FLIP	Start Flip/Retrigger Flip	Flip on/off	
		SLICER	Slicer section play		
		SLICER LOOP	Slicer section play		
		PITCH PLAY	Play Cue Points over variable pitch ranges	Select Hot Cue points	
	<b>PERFORMANCE PAD B</b>				
	mode				
		HOT CUE	Set/call Hot Cue	Delete HOT CUE	
		AUTO LOOP	Trigger Auto Loop		
		LOOP ROLL	Trigger Loop Roll		
		SAMPLER	Sampler slot play	Sampler slot stop/load	
		SAVED FLIP	Start Flip/Retrigger Flip	Flip on/off	
		SLICER	Slicer section play		
		SLICER LOOP	Slicer section play		
		PITCH PLAY	Play Cue Points over variable pitch ranges	Select Hot Cue points	
	<b>PERFORMANCE PAD C</b>				
	mode				
		HOT CUE	Set/call Hot Cue	Delete HOT CUE	
		AUTO LOOP	Trigger Auto Loop		
		LOOP ROLL	Trigger Loop Roll		
		SAMPLER	Sampler slot play	Sampler slot stop/load	
		SAVED FLIP	Start Flip/Retrigger Flip	Flip on/off	
		SLICER	Slicer section play		
		SLICER LOOP	Slicer section play		
		PITCH PLAY	Play Cue Points over variable pitch ranges	Select Hot Cue points	
	<b>PERFORMANCE PAD D</b>				
	mode				
		HOT CUE	Set/call Hot Cue	Delete HOT CUE	
		AUTO LOOP	Trigger Auto Loop		
		LOOP ROLL	Trigger Loop Roll		
		SAMPLER	Sampler slot play	Sampler slot stop/load	
		SAVED FLIP	Start Flip/Retrigger Flip	Flip on/off	
		SLICER	Slicer section play		
		SLICER LOOP	Slicer section play		
		PITCH PLAY	Play Cue Points over variable pitch ranges	Select Hot Cue points	
	<b>PERFORMANCE PAD E</b>				
	mode				
		HOT CUE	Set/call Hot Cue	Delete HOT CUE	
		AUTO LOOP / BEAT JUMP	Trigger Auto Loop / Beat Jump Rev		
		LOOP ROLL / BEAT JUMP	Trigger Loop Roll / Beat Jump Rev		
		SAMPLER	Sampler slot play	Sampler slot stop/load	
		SAVED FLIP	Start Flip/Retrigger Flip	Flip on/off	
		SLICER	Slicer section play		
	SLICER LOOP	Slicer section play			
	PITCH PLAY	Play Cue Points over variable pitch ranges	Select Hot Cue points		
<b>PERFORMANCE PAD F</b>					
mode					
	HOT CUE	Set/call Hot Cue	Delete HOT CUE		
	AUTO LOOP / BEAT JUMP	Trigger Auto Loop / Beat Jump Size Select			
	LOOP ROLL / BEAT JUMP	Trigger Loop Roll / Beat Jump Size Select			
	SAMPLER	Sampler slot play	Sampler slot stop/load		
	SAVED FLIP	Start Flip/Retrigger Flip	Flip on/off		
	SLICER	Slicer section play			
	SLICER LOOP	Slicer section play			
	PITCH PLAY	Play Cue Points over variable pitch ranges	Select Hot Cue points		
<b>PERFORMANCE PAD G</b>					
mode					
	HOT CUE	Set/call Hot Cue	Delete HOT CUE		
	AUTO LOOP / BEAT JUMP	Trigger Auto Loop / Beat Jump Size Select			
	LOOP ROLL / BEAT JUMP	Trigger Loop Roll / Beat Jump Size Select			
	SAMPLER	Sampler slot play	Sampler slot stop/load		
	SAVED FLIP	Start Flip/Retrigger Flip	Flip on/off		
	SLICER	Slicer section play			
	SLICER LOOP	Slicer section play			
	PITCH PLAY	Play Cue Points over variable pitch ranges	Select Hot Cue points		
<b>PERFORMANCE PAD H</b>					
mode					
	HOT CUE	Set/call Hot Cue	Delete HOT CUE		
	AUTO LOOP / BEAT JUMP	Trigger Auto Loop / Beat Jump Fwd			
	LOOP ROLL / BEAT JUMP	Trigger Loop Roll / Beat Jump Fwd			
	SAMPLER	Sampler slot play	Sampler slot stop/load		
	SAVED FLIP	Start Flip/Retrigger Flip	Flip on/off		
	SLICER	Slicer section play			
	SLICER LOOP	Slicer section play			
	PITCH PLAY	Play Cue Points over variable pitch ranges	Select Hot Cue points		