

OPUS-QUAD

Hardware Diagram for rekordbox



GROUP	No.	NAME	FUNCTION	+SHIFT	GROUP	No.	NAME	FUNCTION	+SHIFT
1, DECK * Functions are the same for both left and right decks.					2, EFFECT				
3, MIXER					4, BROWSER				
1	JOG	top	Scratch (Vinyl On)	Search	1	Smart Rotary Selector	rotate	Browse (Select track/folder)	Zoom in/out enlarged waveform
		side	Pitch bend (Vinyl Off)				press	Move area (forward)	
2	TEMPO		Adjust Tempo				tilt up	Browse (Track/Folder Select)	
3	TEMPO RESET		Tempo Reset				tilt down	Browse (Track/Folder Select)	
4	TEMPO RANGE		Tempo Range				tilt left	Move hierarchy, move area (backward)	
5	MASTER TEMPO		Master Tempo On/Off				tilt right	Move area (forward)	
6	KEY SYNC		Key Sync On/Off		2	BACK		Move hierarchy, move area (backward)	Switch List Display
7	JOG ADJUST		Jog Adjust		3	TAG TRACK/REMOVE		Register to Tag List / cancel registration	Switch Related Tracks Display
8	BEAT SYNC		Sync On/Off		4	LOAD		Load a track	
		press and hold	Instant Doubles				press twice	Instant Doubles	
9	MASTER		Master		5	NEEDLE SEARCH (2DECK/4DECK)		Needle Search	
10	JOG MODE		Vinyl On/Off						
11	VINYL SPEED ADJUST		Vinyl Speed Adjust						
12	DECK SELECT		Select a deck						
13	TRACK SEARCH		Prev. / Next Track	Memory Cue Call					
14	DECK QUANTIZE		Deck Quantize On/Off						
15	HOT CUE A		Set/start playback from Hot Cue A point	Delete Hot Cue A					
16	HOT CUE B		Set/start playback from Hot Cue B point	Delete Hot Cue B					
17	HOT CUE C		Set/start playback from Hot Cue C point	Delete Hot Cue C					
18	HOT CUE D		Set/start playback from Hot Cue D point	Delete Hot Cue D					
19	HOT CUE E		Set/start playback from Hot Cue E point	Delete Hot Cue E					
20	HOT CUE F		Set/start playback from Hot Cue F point	Delete Hot Cue F					
21	HOT CUE G		Set/start playback from Hot Cue G point	Delete Hot Cue G					
22	HOT CUE H		Set/start playback from Hot Cue H point	Delete Hot Cue H					
23	SHIFT		Shift						
24	BEAT LOOP	turn	Adjust Loop size						
		press	Auto Loop On	Reloop					
		during loop	Auto Loop Off						
25	LOOP IN		Loop in / Loop in adjust						
		press and hold	4 Beat Loop						
26	LOOP OUT		Loop out / Loop out adjust						
27	BEAT JUMP		Beat Jump	Beat Jump Beat Value *1					
28	SLIP REVERSE		Slip Reverse	Reverse					
29	CUE		Set/start playback from Cue point, Back Cue						
30	PLAY/PAUSE		Play / pause						

*Number of beats: 1/8, 1/4, 1/2, 1, 2, 4, 8, 16, 32, 64, 128 beats