

Pioneer Dj

DDJ-SZ

Hardware Diagram for Serato DJ Pro



GROUP	No.	NAME	FUNCTION	+SHIFT	
1,DECK	1	PLAY/PAUSE	Play/Pause	Stutter	
	2	CUE	Cue set/play , Cue back	Jump to start of track/Previous track	
	3	JOG	<i>platter</i> Scratch (Vinyl on)		Search (Skip mode)
			<i>wheel side</i> Pitch bend (Vinyl off)		
			Pitch bend		
	4	TEMPO	Tempo control	-	
	5	KEYLOCK	Keylock on/off	Tempo range	
			<i>long press</i> Tempo reset	-	
	6	NEEDLE SEARCH	Needle search *1		
	7	DECK 1	Select deck 1	-	
	8	DECK 2	Select deck 2	-	
	9	DECK 3	Select deck 3	-	
	10	DECK 4	Select deck 4	-	
	11	SYNC	Sync on	Sync off	
	12	AUTO LOOP	Loop Off Loop On	Auto Loop on Auto Loop/Manual Loop off	Loop active On/Off
	13	LOOP 1/2X	Loop Off Loop On	Loop size select Loop half	Loop shift left
	14	LOOP 2X	Loop Off Loop On	Loop size select Loop double	Loop shift right
	15	LOOP IN	Loop in/Loop in adjust	Loop slot select	
	16	LOOP OUT	Loop out/Loop out adjust	Reloop/Exit	
	17	CENSOR (REVERSE)	Slip reverse (momentary)	Reverse	
	18	SLIP	Slip mode on/off	Vinyl Mode On/Off	
	19	GRID ADJUST	Beat grid adjust	Beat grid set	
20	GRID SLIDE	Beat grid slide	Beat grid clear		
21	SHIFT	Shift	-		
22	PANEL SELECT	[REC]/[FX]/[SP-6] Panel select (forward) *7	[REC]/[FX]/[SP-6] Panel select (back) *7		
23	Takeover Indicator -				
24	Takeover Indicator +				
25	STOP TIME	Adjusting the speed at which the track stops from the play mode.			

GROUP	No.	NAME	FUNCTION	+SHIFT
2,EFFECT	1	<i>SingleFX</i>	Single Effect DRY/WET Adjust	-
		<i>MultiFX</i>	Multi Effect Parameter1 Adjust	-
	2	<i>SingleFX</i>	Single Effect Parameter1 Adjust	-
		<i>MultiFX</i>	Multi Effect Parameter2 Adjust	-
	3	<i>SingleFX</i>	Single Effect Parameter2 Adjust	-
		<i>MultiFX</i>	Multi Effect Parameter3 Adjust	-
	4	BEATS	Effect beats Select	-
	5	<i>SingleFX</i>	Single Effect on/off	Single Effect Select
		<i>MultiFX</i>	Multi Effect1 on/off	Multi Effect1 Select
	6	<i>SingleFX</i>	Single Effect parameter1 Select	Single Effect Select
<i>MultiFX</i>		Multi Effect2 on/off	Multi Effect2 Select	
7	ON	Single Effect parameter2 Select	Single Effect Select	
8	<i>SingleFX</i>	Multi Effect3 on/off	Multi Effect3 Select	
	<i>MultiFX</i>	Effect Tap	Single/Multi mode change	
9	FX1	FX1 assign on/off		
10	FX2	FX2 assign on/off		
3,MIXER	1	CROSSFADER	Cross Fader(Hardware Control)	Cross Fader Start *2
	2	CH FADER	Channel Fader(Hardware Control)	Channel Fader Start *3
	3	CUE	Headphone monitor on/off(Hardware Control)	Tap BPM
	4	SAMPLER VOLUME	Sampler volume	-
5,BROWSER	1	<i>rotate</i>	Library Scroll	Library Fast Scroll
		<i>press</i>	Load / Library forward	Load From [Files] Panel
	2	BACK	Library back	Layout change (VIEW)
	3	LOAD PREPARE	Folder open/close	[Files]/[Browse]/[Prepare]/[History] Panel select (AREA)
	4	USB-A	Using Deck 1 and 3 to control a computer connected to USB-A	-
	5	USB-B	Using Deck 1 and 3 to control a computer connected to USB-B	-
	7	USB-B	Using Deck 2 and 4 to control a computer connected to USB-B	-

GROUP	No.	NAME	FUNCTION	+SHIFT	
6,PERFORMANCE PADS	1-8	PERFORMANCE PAD	<i>mode</i>		
			<i>HOT CUE</i>	Hot cue Set/Play	Hot cue Delete
			<i>ROLL</i>	Loop roll (momentary)	
			<i>SLICER</i>	Slicer section Play	
			<i>SAMPLER</i>	Sampler slot Play *9	Sampler slot Stop/Load *9 *10
			<i>CUE LOOP</i>	Hot cue : Set Loop / returns to the set loop in point and loop playback / Loop Off	Hot cue: returns to the set loop in point and loop playback
			<i>SAVED LOOP</i>	Loop Slot Loop active/Loop Off *8	Loop Slot Play
			<i>SLICER LOOP</i>	Slicer section Play	
			<i>VELOCITY SAMPLER</i>	Sampler slot Play/Volume *9	Sampler slot Stop/Load *9 *10
			<i>SAVED FLIP</i>	Flip slot Save/Play *6 *9	Flip slot On/Off *6 *9
			<i>PITCH PLAY</i>	PLAY Cue Point over pitch range*11	Add/Select Hot Cue Point*11
			9	HOT CUE	HOT CUE mode / SAVED FLIP mode *4
	<i>long press</i>	QUANTIZE On/Off	-		
10	ROLL	ROLL mode	SAVED LOOP mode		
11	SLICER	SLICER mode	SLICER LOOP mode		
12	SAMPLER	SAMPLER mode / PITCH PLAY mode*11*12	VELOCITY SAMPLER mode		
13	PARAMETER (◀)	<i>mode</i>			
		<i>HOT CUE</i>	Flip Record On/Off *5 *6	Flip Loop On/Off *6	
		<i>SAVED FLIP</i>	Tap BPM	-	
		<i>ROLL</i>	Loop roll size Select	-	
		<i>SLICER</i>	Quantization Select	Domain Select	
		<i>SAMPLER</i>	Sampler Bank Select	Sampler Output Select	
		<i>CUE LOOP</i>	Loop Half	Loop Shift Left	
		<i>SAVED LOOP</i>	Loop Half	Loop Shift Left	
		<i>SLICER LOOP</i>	Quantization Select	Domain Select	
		<i>VELOCITY SAMPLER</i>	Sampler Bank Select	Sampler Output Select	
		<i>PITCH PLAY</i>	Key range select*11	Shift down key*11	
		14	PARAMETER (▶)	<i>mode</i>	
<i>HOT CUE</i>	Flip Play *6			Flip On/Off *6	
<i>SAVED FLIP</i>	Loop Roll Size Select			-	
<i>ROLL</i>	Quantization Select			Domain Select	
<i>SLICER</i>	Sampler Bank Select			Sampler Output Select	
<i>SAMPLER</i>	Loop Double			Loop Shift Right	
<i>CUE LOOP</i>	Loop Double			Loop Shift Right	
<i>SAVED LOOP</i>	Quantization Select			Domain Select	
<i>SLICER LOOP</i>	Sampler Bank Select			Sampler Output Select	
<i>VELOCITY SAMPLER</i>	Key range select*11			Shift up key*11	
<i>PITCH PLAY</i>					

*1: If "[NEEDLE SEARCH] pad operation is restricted" is selected in the utilities mode on DDJ-SZ,

the search using the [NEEDLE SEARCH] pad can be performed only when you are touching the top of the jog dial or playback is stopped.

*2: When you use the channel fader start function, [THRU] should be selected in the crossfader assign switch.

*3: When you use the crossfader start function, [A] or [B] should be selected in the crossfader assign switch.

*4: When pressing the [HOT CUE] button during HOT CUE mode, SAVED FLIP is enabled.

If you want to go back to HOT CUE mode, press the [HOT CUE] button again.

*5: Flip record will not begin right after Flip record is enabled.

Only when HOT CUE or CENSOR playback starts after Flip record is enabled, Flip record will begin.

*6: Available only when Serato Flip is activated and enabled in the [SETUP] menu.

If you do not restart Serato DJ Pro after activating Serato Flip for the first time, some buttons may not respond.

Please make sure to restart Serato DJ Pro once you activate Serato Flip.

*7: When Serato Flip is activated and enabled in the [SETUP] menu,

the [FLIP] panel can be selected.

*8: When a Loop is not assigned to a slot, the currently played loop will be saved there.

*9: Performance Pads 7/8 are not assigned to any function.

*10: When a Sampler Slot is empty, a track selected in the playlist on Serato DJ Pro will be loaded.

*11: Available only when Pitch 'n Time DJ is activated and enabled in the [SETUP] menu.

If you do not restart Serato DJ Pro after activating Pitch 'n Time DJ for the first time, some buttons may not respond.

Please make sure to restart Serato DJ Pro once you activate Pitch 'n Time DJ.

*12: When pressing the [SAMPLER] button during SAMPLER mode, PITCH PLAY is enabled.

If you want to go back to SAMPLER mode, press the [SAMPLER] button again.