

## DDJ-SX2 Hardware Diagram for Serato DJ Pro



GROUP	No.	NAME	FUNCTION	+SHIFT
1. DECK	1	PLAY/PAUSE	Play/Pause	Stutter
	2	CUE	Cue set/play / Cue back	Previous track
	3	Jog	Scratch (Vinyl on) / Pitch bend (Vinyl off)	Search (Skip mode)
	4	TEMPO	Tempo control	Tempo range
	5	KEYLOCK	Keylock on/off	Tempo range
	6	NEEDLE SEARCH	Tempo reset / Needle search	
	7	DECK 1	Select deck 1	
	8	DECK 2	Select deck 2	
	9	DECK 3	Select deck 3	
	10	DECK 4	Select deck 4	
	11	SYNC	Sync on	Sync off
	12	AUTO LOOP	Auto Loop on	Loop active
	13	LOOP 1/2X	Loop size select	Loop shift left
	14	LOOP 2X	Loop size select	Loop shift right
	15	LOOP IN	Loop in/Loop in adjust	Loop slot select
	16	LOOP OUT	Loop out/Loop out adjust	Reloop/Exit
	17	FLIP SLOT	Flip Slot Select	Flip Save
	18	FLIP REC	Flip Record On/Off	Flip Loop On/Off
	19	FLIP START	Flip Play	Flip On/Off
	20	CENSOR (REVERSE)	Slip reverse (momentary)	
	21	SLIP	Slip mode on/off	Vinyl Mode On/Off
	22	GRID ADJUST	Beat grid adjust	Beat grid set
	23	GRID SLIDE	Beat grid slide	Beat grid clear
	24	SHIFT	Shift	
	25	PANEL SELECT	[REC] (FX) (SP-4) Panel select (forward)	[REC] (FX) (SP-6) Panel select (back)
	26	Takeover Indicator		
	27	Takeover Indicator +		

- \*1: Dual Deck mode can be enabled in the following ways.  
Press the [DECK3] button while pressing the [DECK1] button or press the [DECK1] button while pressing the [DECK3] button. Dual Deck mode can be disabled by pressing the [DECK1] or [DECK3] button.
- \*2: Available only when Serato Flip is activated and enabled in the [SETUP] menu.  
If you do not restart Serato DJ Pro after activating Serato Flip for the first time, some buttons may not respond.  
Please make sure to restart Serato DJ Pro once you activate Serato Flip.
- \*3: When pressing the [HOT CUE] button during HOT CUE mode, SAVED FLIP is enabled.  
If you want to go back to HOT CUE mode, press the [HOT CUE] button again.
- \*4: Flip record will not begin right after Flip record is enabled.  
Only when HOT CUE or CENSOR playback starts after Flip record is enabled, Flip record will begin.
- \*5: When Serato Flip is activated and enabled in the [SETUP] menu, the [FLIP] panel can be selected.
- \*6: When a Loop is not assigned to a slot, the currently played loop will be saved there.
- \*7: Performance Pads 7/8 are not assigned to any function.
- \*8: When a Sampler Slot is empty, a track selected in the playlist on Serato DJ Pro will be loaded.
- \*9: Available only when Pitch 'n Time DJ is activated and enabled in the [SETUP] menu.  
If you do not restart Serato DJ Pro after activating Pitch 'n Time DJ for the first time, some buttons may not respond.  
Please make sure to restart Serato DJ Pro once you activate Pitch 'n Time DJ.
- \*10: When pressing the [SAMPLER] button during SAMPLER mode, PITCH PLAY is enabled.  
If you want to go back to SAMPLER mode, press the [SAMPLER] button again.

GROUP	No.	NAME	FUNCTION	+SHIFT
2. EFFECT	1	1	Effect parameter1	
	2	2	Effect parameter2	
	3	3	Effect parameter3	
	4	BEATS	Effect beats select	Effect select
	5	ON	Effect on/off	
	6	ON	Effect parameter4	Effect select
	7	ON	Effect parameter5	Effect select
	8	TAP	Effect Tap	Effect select
	9	FX1	FX1 assign on/off	Single/Multi mode change
	10	FX2	FX2 assign on/off	
	11	FILTER	Channel Filter	
3. MIXER	1	CROSSFADER	Crossfader	Crossfader start
	2	CH FADER	Channel fader	Channel fader start
	3	TRIM	Trim	
	4	HIGH	EQ (High)	
	5	MID	EQ (Mid)	
	6	LOW	EQ (Low)	
	7	CUE	Headphone monitor on/off	Tap BPM
	8	MASTER LEVEL	MIC talk over on/off	
	9	MASTER CUE	Master out monitor on/off	
	10	CROSSFADER ASSIGN	assign to left deck / through	
	11	MASTER LEVEL	assign to right deck /	
	12	CH LEVEL	Master level indicator	
	13	HEADPHONES MIX	Monitor balance	
	14	SAMPLER VOLUME	Sampler volume	
	15	BOOTH MONITOR LEVEL	Booth out volume	
4. FRONT PANEL	1	CROSS F CURVE	Crossfader curve	
	2	INPUT SELECT	PC/External input select	
	3	HEADPHONES VOL	Monitor volume	
5. BROWSER	1	BROWSE	Track/Folder select	
	2	BACK	Library back	Layout change (VIEW)
	3	LOAD PREPARE	Folder open/close	
	4	LOAD	Load to deck1	[Files]/[Browse]/[Prepare]/[History]/[Panel select] (AREA)
	5	LOAD	Load to deck2	Sort by BPM
	6	LOAD	Load to deck3	Sort by SONGS
	7	LOAD	Load to deck4	Sort by TRACKS / Sort by ARTIST

GROUP	No.	NAME	FUNCTION	+SHIFT	
6. PERFORMANCE PADS	1-8	PERFORMANCE PAD	mode		
		HOT CUE	Hot cue	Delete Hot cue	
		ROLL	Loop roll (momentary)		
		SLICER	Sliter section Play		
		SAMPLER	Sampler slot Play	Sampler slot Stop	
		CUE LOOP	Hot cue : Set Loop / Returns to the set loop in point and loop playback / Loop off	Hot cue : returns to the set loop in point and loop playback	
		SAVED LOOP	Loop Slot Loop-active/Loop-Off <sup>1)</sup>	Play Loop Slot	
		SLICER LOOP	Sliter section Play		
		PITCH PLAY	Sampler slot Play/Volume <sup>2)</sup>	Sampler slot Stop/Load <sup>3)</sup>	
		PITCH PLAY	Flip Hot Save/Play	Flip slot On/Off	
		PITCH PLAY	PLAY Cue Point over pitch range	Add/Select Hot Cue Point	
	9	HOT CUE	HOT CUE mode / SAVED FLIP mode <sup>4)</sup>	CUE LOOP mode	
	10	ROLL	ROLL mode	SAVED LOOP mode	
	11	SLICER	SLICER mode	SLICER LOOP mode	
	12	SAMPLER	SAMPLER/PITCH PLAY mode <sup>5)</sup>	Velocity mode on/off	
	13	PARAMETER (4)	mode		
			HOT CUE	Flip Record On/Off <sup>6)</sup>	Flip Loop On/Off
			SAVED FLIP	Loop roll size select	
			SLICER	Quantization select	Domain select
		SAMPLER	Bank select		
		CUE LOOP	Loop half		
		SAVED LOOP	Quantization select	Domain select	
14	PARAMETER (8)	mode			
		HOT CUE	Flip Play	Flip On/Off	
		SAVED FLIP	Loop roll size select		
		SLICER	Quantization select	Domain select	
		SAMPLER	Bank select		