

## DDJ-SX Hardware Diagram for Serato DJ Pro



GROUP	No.	NAME	FUNCTION	+SHIFT
1. DECK	1	PLAY/PAUSE	Play/Pause	Shutter
	2	CUE	Cue set/play_Cue back	Previous track
	3	JOG	Scratch (Vinyl on) Pitch bend (Vinyl off)	Search (Skip mode) Pitch bend
	4	TEMPO	Tempo control	-
	5	KEYLOCK	Keylock on/off Tempo reset	Tempo range
	6	NEEDLE SEARCH	Needle search	-
	7	DECK 1	Select deck 1	-
	8	DECK 2	Select deck 2	-
	9	DECK 3	Select deck 3	-
	10	DECK 4	Select deck 4	-
	11	DUAL DECK	Dual deck mode on/off (deck1 and deck3)	-
	12		Dual deck mode on/off (deck2 and deck4)	-
	13	SYNC	Sync on	Sync off
	14	AUTO LOOP	Auto Loop on	Loop active
	15	LOOP 1/2X	Loop size select	Loop shift left
	16	LOOP 2X	Loop size select	Loop shift right
	17	LOOP IN	Loop in/Loop in adjust	Loop slot select
	18	LOOP OUT	Loop out/Loop out adjust	Reloop/Exit
	19	WINTL	Vinyl mode on/off	-
	20	SENSOR (REVERSE)	Slip reverse (momentary)	Reverse
	21	SLIP	Slip mode on/off	-
	22	GRID ADJUST	Beat grid adjust	Beat grid set
	23	GRID SLIDE	Beat grid slide	Beat grid clear
	24	SHIFT	Shift	-
	25	PANEL SELECT	[REC][FX][SP-6] Panel select (forward)	[REC][FX][SP-4] Panel select (back)
	26	Takeover Indicator -	-	-
	27	Takeover Indicator +	-	-

\*1: It is scheduled to be supported in a future version upgrade.  
 \*2: Available only when Serato Flip is activated and enabled in the [SETUP] menu. If you do not restart Serato DJ Pro after activating Serato Flip for the first time, some buttons may not respond. Please make sure to restart Serato DJ Pro once you activate Serato Flip.  
 \*3: When pressing the [HOT CUE] button during HOT CUE mode, SAVED FLIP is enabled. If you want to go back to HOT CUE mode, press the [HOT CUE] button again. As [HOT CUE] button is lit both in HOT CUE and SAVED FLIP mode, it is difficult to tell which mode is currently enabled. You need to be very careful not to mix up with both modes.  
 \*4: Flip record will not begin right after Flip record is enabled. Only when HOT CUE or CENSOR playback starts after Flip record is enabled, Flip record will begin.  
 \*5: When Serato Flip is activated and enabled in the [SETUP] menu, the [FLIP] panel can be selected.  
 \*6: When a Loop is not assigned to a slot, the currently played loop will be saved there.  
 \*7: Available only when Pitch 'n Time DJ is activated and enabled in the [SETUP] menu. If you do not restart Serato DJ Pro after activating Pitch 'n Time DJ for the first time, some buttons may not respond. Please make sure to restart Serato DJ Pro once you activate Pitch 'n Time DJ.

GROUP	No.	NAME	FUNCTION	+SHIFT
3. MIXER	1	CROSSFADER	Crossfader	-
	2	CH FADER	Channel fader	Channel fader start
	3	TRIM	Trim	-
	4	HI	EQ (High)	-
	5	MID	EQ (Mid)	-
	6	LOW	EQ (Low)	-
	7	CUE	PODCAST PHONE MIC	Headphone monitor on/off MIC talk over on/off
	8	MASTER LEVEL	Master out volume	-
	9	MASTER CUE	Master out monitor on/off	-
	10	CROSSFADER ASSIGN	A THRU	assign to left deck through
	11	MASTER LEVEL	B	assign to right deck Master level indicator
	12	CH LEVEL	Channel level indicator	-
	13	HEADPHONES MIX	Monitor balance	-
	14	SAMPLER VOLUME	Sampler volume	-
	15	BOOTH MONITOR LEVEL	Booth out volume	-

GROUP	No.	NAME	FUNCTION	+SHIFT
4. FRONT PANEL	1	CROSS F. CURVE	Crossfader curve	-
	2	INPUT SELECT	PC/External input select	-
	3	HEADPHONES VOL	Monitor volume	-
	4	TOUCH SENSOR LEVEL	JOG sensitivity	-
5. BROWSER	1	BROWSE	rotate press	Track/Folder select Library forward
	2	BACK	Library back Folder open/close	Layout change (VIEW)
	3	LOAD PREPARE	Load prepare	[Files]/[Browse]/[Prepare]/[History] Panel select (AREA)
	4	LOAD	Load to deck1	Sort by BPM
	5	LOAD	Load to deck2	Sort by SONG
	6	LOAD	Load to deck3	Sort by TRACK#
	7	LOAD	Load to deck4	Sort by ARTIST

GROUP	No.	NAME	FUNCTION	+SHIFT
6. PERFORMANCE PADS	4	mode	-	-
		HOT CUE	Hot cue4	Delete Hot cue4
		ROLL	Loop roll (momentary)	-
		SLICER	Slicer section1 Play	Sampler slot4 Stop
	5	SAMPLER	Sampler slot4 Play	Sampler slot4 Stop
		SAVED LOOP	Loop Slot4 Loop active/Loop Off*	Play Loop Slot4
		SAVED FLIP	Flip slot4 Save/Play	Flip slot4 On/Off
		PITCH PLAY	PLAY Cue Point over pitch range	Add/Select Hot Cue 4
	6	mode	-	-
		HOT CUE	Hot cue5	Delete Hot cue5
		ROLL	Loop roll (momentary)	-
		SLICER	Slicer section5 Play	Sampler slot5 Stop
	7	SAMPLER	Sampler slot5 Play	Sampler slot5 Stop
		SAVED LOOP	Loop Slot5 Loop active/Loop Off*	Play Loop Slot5
SAVED FLIP		Flip slot5 Save/Play	Flip slot5 On/Off	
PITCH PLAY		PLAY Cue Point over pitch range	Add/Select Hot Cue 5	
8	mode	-	-	
	HOT CUE	Hot cue6	Delete Hot cue6	
	ROLL	Loop roll (momentary)	-	
	SLICER	Slicer section6 Play	Sampler slot6 Stop	
9	SAMPLER	Sampler slot6 Play	Sampler slot6 Stop	
	SAVED LOOP	Loop Slot6 Loop active/Loop Off*	Play Loop Slot6	
	SAVED FLIP	Flip slot6 Save/Play	Flip slot6 On/Off	
	PITCH PLAY	PLAY Cue Point over pitch range	Add/Select Hot Cue 6	
10	mode	-	-	
	HOT CUE	Hot cue7	Delete Hot cue7	
	ROLL	Loop roll (momentary)	-	
	SLICER	Slicer section7 Play	Sampler slot7 Stop	
11	SAMPLER	Sampler slot7 Play	Sampler slot7 Stop	
	SAVED LOOP	Loop Slot7 Loop active/Loop Off*	Play Loop Slot7	
	SAVED FLIP	Flip slot7 Save/Play	Flip slot7 On/Off	
	PITCH PLAY	PLAY Cue Point over pitch range	Add/Select Hot Cue 7	
12	mode	-	-	
	HOT CUE	Hot cue8	Delete Hot cue8	
	ROLL	Loop roll (momentary)	-	
	SLICER	Slicer section8 Play	Sampler slot8 Stop	
13	SAMPLER	Sampler slot8 Play	Sampler slot8 Stop	
	SAVED LOOP	Loop Slot8 Loop active/Loop Off*	Play Loop Slot8	
	SAVED FLIP	Flip slot8 Save/Play	Flip slot8 On/Off	
	PITCH PLAY	PLAY Cue Point over pitch range	Add/Select Hot Cue 8	
14	mode	-	-	
	HOT CUE	HOT CUE mode / SAVED FLIP mode <sup>2, *3</sup>	GROUP1 mode *1	
	ROLL	ROLL mode	SAVED LOOP mode	
	SLICER	SLICER mode 1/2	GROUP3 mode *1	
PARAMETER (A)	SAMPLER	SAMPLER mode	PITCH PLAY mode *7, *8	
	SAVED FLIP	Flip Record On/Off*	Flip Loop On/Off	
	ROLL	Loop roll size select	-	
	SLICER	Quantization select	Domain select	
PARAMETER (B)	SAMPLER	Bank select	-	
	SAVED LOOP	Key range select	Shift down key	
	SAVED FLIP	Flip Play	Flip On/Off	
	ROLL	Loop roll size select	-	
PARAMETER (C)	SLICER	Quantization select	Domain select	
	SAMPLER	Bank select	-	
	SAVED LOOP	Key range select	Shift up key	
	SAVED FLIP	Key range select	Shift up key	

\*8: When pressing the [SAMPLER] button during SAMPLER mode, PITCH PLAY is enabled. If you want to go back to SAMPLER mode, press the [SAMPLER] button again.