

# DDJ-SP1

## Hardware Diagram for Serato DJ 1.7/Serato Video 1.1



Group	No.	Name	Operation	Serato/Video Control Mode OFF	(+SHIFT)	Serato/Video Control Mode ON	(+SHIFT)	
Browse	B1	BROWSE	Turn	Move a cursor within the track list. Move a cursor within [Crate] panel. Move a cursor within [Files] panel between same layer.	Move a cursor within the track list. Move a cursor within [Crate] panel. Move a cursor within [Files] panel between same layer.	Move a cursor within the track list. Move a cursor within [Crate] panel. Move a cursor within [Files] panel between same layer.	Move a cursor within the track list. Move a cursor within [Crate] panel. Move a cursor within [Files] panel between same layer.	
	B2	BACK	Press	Move a cursor between panels. Move a cursor within [Files] panel to lower layer.	Move a cursor between panels. Move a cursor within [Files] panel to lower layer.	Move a cursor between panels. Move a cursor within [Files] panel to lower layer.	Move a cursor between panels. Move a cursor within [Files] panel to lower layer.	
	B3	LOAD PREPARE	Press	Move a cursor between panels. Move a cursor within [Files] panel to upper layer.	Move a cursor between panels. Move a cursor within [Files] panel to upper layer.	Move a cursor between panels. Move a cursor within [Files] panel to upper layer.	Move a cursor between panels. Move a cursor within [Files] panel to upper layer.	
	B4	LOAD	Long press	Enter the Utilities Mode	Enter the Utilities Mode	Enter the Utilities Mode	Enter the Utilities Mode	
Mixer	M1	DECK 3	Press	Switch Deck 1/3	Switch Deck 1/3	Switch Deck 1/3	Switch Deck 1/3	
	M2	DECK 4	Press	Switch Deck 2/4	Switch Deck 2/4	Switch Deck 2/4	Switch Deck 2/4	
	M3	SAMPLER VOL	Move the slider	Adjust Volume of all Sample Slots	Adjust Volume of all Sample Slots	Adjust Volume of all Sample Slots	Adjust Volume of all Sample Slots	
Deck	D1	SYNC	Press	Turn the Sync on	Turn the Sync off	Turn the Sync on	Turn the Sync off	
	D2	SLIP	Press	SLIP Mode On/Off	Set the Vinyl Control Mode to REL Mode	SLIP Mode On/Off	Set the Vinyl Control Mode to REL Mode	
	D3	CENSOR	Press	Play a track backward while the button is pressed (SLIP REVERSE)	Set to Internal Mode	Play a track backward while the button is pressed (SLIP REVERSE)	Set to Internal Mode	
	D4	AUTO LOOP	Turn	Change the Loop length	-	Change the Loop length	-	
Effect	E1-1	FX 1 EFFECT PARAMETER 1	Turn	Adjust Effect 1 Parameter on FX 1	Select Effect Type for Effect 1 of FX 1	Adjust Video Effect 1 Parameter for left channel	Select Video Effect 1 Type for left channel	
	E2-1	FX 1 EFFECT PARAMETER 2	Turn	Adjust Effect 2 Parameter on FX 1	Select Effect Type for Effect 2 of FX 1	Adjust Video Effect 2 Parameter for left channel	Select Video Effect 2 Type for left channel	
	E3-1	FX 1 EFFECT PARAMETER 3	Turn	Adjust Effect 3 Parameter on FX 1	Select Effect Type for Effect 3 of FX 1	Adjust Opacity for Image Effect	Select Animation Type for Image Effect	
	E4-1	FX 1 BEATS	Turn	Adjust Effect Time for FX 1	Select Effect Type for Effect 1 of FX 1	Select Fader Transition Type	Select Video Effect 1 Type for left channel	
	E5-1	FX 1 EFFECT PARAMETER 1	Press	Effect 1 on FX 1 On/Off	Select Effect Type for Effect 1 of FX 1	Video Effect 1 for left channel On/Off	Select Video Effect 1 Type for left channel	
	E6-1	FX 1 EFFECT PARAMETER 2	Press	Effect 2 on FX 1 On/Off	Select Effect Type for Effect 2 of FX 1	Video Effect 2 for left channel On/Off	Select Video Effect 2 Type for left channel	
	E7-1	FX 1 EFFECT PARAMETER 3	Press	Effect 3 on FX 1 On/Off	Select Effect Type for Effect 3 of FX 1	Image Effect On/Off	Select Animation Type for Image Effect	
	E8-1	FX 1 TAP	Press	Switch the Tap Tempo for FX 1 to Manual Tempo Mode Set BPM for FX 1 by tapping the button	Select Single FX Mode/Multi FX Mode for FX 1	Switch Fader Transition Type	Crossfader Link On/Off	
	E9-1	FX 1 TAP	Long press	Switch the Tap Tempo for FX 1 to Auto Tempo Mode	-	-	-	
	E10-1	FX 2 EFFECT PARAMETER 1	Turn	Adjust Effect 1 Parameter on FX 2	Select Effect Type for Effect 1 of FX 2	Adjust Video Effect 1 Parameter for right channel	Select Video Effect 1 Type for right channel	
	E11-1	FX 2 EFFECT PARAMETER 2	Turn	Adjust Effect 2 Parameter on FX 2	Select Effect Type for Effect 2 of FX 2	Adjust Video Effect 2 Parameter for right channel	Select Video Effect 2 Type for right channel	
	E12-1	FX 2 EFFECT PARAMETER 3	Turn	Adjust Effect 3 Parameter on FX 2	Select Effect Type for Effect 3 of FX 2	Adjust Opacity for Text Effect	Select Animation Type for Text Effect	
	E13-1	FX 2 BEATS	Turn	Adjust Effect Time for FX 2	Select Effect Type for Effect 1 of FX 2	Select Fader Transition Type	Select Animation Type for Text Effect	
	E14-1	FX 2 EFFECT PARAMETER 1	Press	Effect 1 on FX 2 On/Off	Select Effect Type for Effect 1 of FX 2	Video Effect 1 for right channel On/Off	Select Video Effect 1 Type for right channel	
	E15-1	FX 2 EFFECT PARAMETER 2	Press	Effect 2 on FX 2 On/Off	Select Effect Type for Effect 2 of FX 2	Video Effect 2 for right channel On/Off	Select Video Effect 2 Type for right channel	
	E16-1	FX 2 EFFECT PARAMETER 3	Press	Effect 3 on FX 2 On/Off	Select Effect Type for Effect 3 of FX 2	Text Effect On/Off	Select Animation Type for Text Effect	
	E17-1	FX 2 TAP	Press	Switch the Tap Tempo for FX 2 to Manual Tempo Mode / Set BPM for FX 2 by tapping the button	Select Single FX Mode/Multi FX Mode for FX 2	Switch Fader Transition Type	Crossfader Link On/Off	
	E18-1	FX 2 TAP	Long press	Switch the Tap Tempo for FX 2 to Auto Tempo Mode	-	-	-	
	E19-1	FX 1 ASSIGN 1	Press	Assign FX 1 to Deck 1	Assign FX 1 to Deck 1	Assign FX 1 to Deck 1	Assign FX 1 to Deck 1	
	E20-1	FX 1 ASSIGN 2	Press	Assign FX 1 to Deck 2	Assign FX 1 to Deck 2	Assign FX 1 to Deck 2	Assign FX 1 to Deck 2	
	E21-1	FX 2 ASSIGN 1	Press	Assign FX 2 to Deck 1	Assign FX 2 to Deck 1	Assign FX 2 to Deck 1	Assign FX 2 to Deck 1	
	E22-1	FX 2 ASSIGN 2	Press	Assign FX 2 to Deck 2	Assign FX 2 to Deck 2	Assign FX 2 to Deck 2	Assign FX 2 to Deck 2	
	Performance Pad	P1	PAD 1	Press	Set/Play Hot Cue Point 1	Cancel Hot Cue Point 1	Set/Play Hot Cue Point 1	Cancel Hot Cue Point 1
		P2	PAD 2	Press	Set/Play Hot Cue Point 2	Cancel Hot Cue Point 2	Set/Play Hot Cue Point 2	Cancel Hot Cue Point 2
P3		PAD 3	Press	Set/Play Hot Cue Point 3	Cancel Hot Cue Point 3	Set/Play Hot Cue Point 3	Cancel Hot Cue Point 3	
P4		PAD 4	Press	Set/Play Hot Cue Point 4	Cancel Hot Cue Point 4	Set/Play Hot Cue Point 4	Cancel Hot Cue Point 4	
P5		PAD 5	Press	Set/Play Hot Cue Point 5	Cancel Hot Cue Point 5	Set/Play Hot Cue Point 5	Cancel Hot Cue Point 5	
P6		PAD 6	Press	Set/Play Hot Cue Point 6	Cancel Hot Cue Point 6	Set/Play Hot Cue Point 6	Cancel Hot Cue Point 6	
P7		PAD 7	Press	Set/Play Hot Cue Point 7	Cancel Hot Cue Point 7	Set/Play Hot Cue Point 7	Cancel Hot Cue Point 7	
P8		PAD 8	Press	Set/Play Hot Cue Point 8	Cancel Hot Cue Point 8	Set/Play Hot Cue Point 8	Cancel Hot Cue Point 8	
P9		PAD 1	Press	Play a loop using shortest loop length while Pad 1 is pressed	-	Play a loop using shortest loop length while Pad 1 is pressed	-	
P10		PAD 2	Press	Play a loop using 2nd shortest loop length while Pad 2 is pressed	-	Play a loop using 2nd shortest loop length while Pad 2 is pressed	-	
P11		PAD 3	Press	Play a loop using 3rd shortest loop length while Pad 3 is pressed	-	Play a loop using 3rd shortest loop length while Pad 3 is pressed	-	
P12		PAD 4	Press	Play a loop using 4th shortest loop length while Pad 4 is pressed	-	Play a loop using 4th shortest loop length while Pad 4 is pressed	-	
P13		PAD 5	Press	Play a loop using 5th shortest loop length while Pad 5 is pressed	-	Play a loop using 5th shortest loop length while Pad 5 is pressed	-	
P14		PAD 6	Press	Play a loop using 6th shortest loop length while Pad 6 is pressed	-	Play a loop using 6th shortest loop length while Pad 6 is pressed	-	
P15		PAD 7	Press	Play a loop using 7th shortest loop length while Pad 7 is pressed	-	Play a loop using 7th shortest loop length while Pad 7 is pressed	-	
P16		PAD 8	Press	Play a loop using longest loop length while Pad 8 is pressed	-	Play a loop using longest loop length while Pad 8 is pressed	-	
SLICER MODE	S1	PAD 1	Press	Play the sliced section 1 while Pad 1 is pressed	-	Play the sliced section 1 while Pad 1 is pressed	-	
	S2	PAD 2	Press	Play the sliced section 2 while Pad 2 is pressed	-	Play the sliced section 2 while Pad 2 is pressed	-	
	S3	PAD 3	Press	Play the sliced section 3 while Pad 3 is pressed	-	Play the sliced section 3 while Pad 3 is pressed	-	
	S4	PAD 4	Press	Play the sliced section 4 while Pad 4 is pressed	-	Play the sliced section 4 while Pad 4 is pressed	-	
	S5	PAD 5	Press	Play the sliced section 5 while Pad 5 is pressed	-	Play the sliced section 5 while Pad 5 is pressed	-	
	S6	PAD 6	Press	Play the sliced section 6 while Pad 6 is pressed	-	Play the sliced section 6 while Pad 6 is pressed	-	
	S7	PAD 7	Press	Play the sliced section 7 while Pad 7 is pressed	-	Play the sliced section 7 while Pad 7 is pressed	-	
	S8	PAD 8	Press	Play the sliced section 8 while Pad 8 is pressed	-	Play the sliced section 8 while Pad 8 is pressed	-	

Group	No.	Name	Operation	Serato/Video Control Mode OFF		Serato/Video Control Mode ON		
				Function	(+SHIFT)	Function	(+SHIFT)	
Performance Pad	P1	PAD 1	SAMPLER MODE	Press	Play Sample Slot 1	Stop playback of Sample Slot 1	Play Sample Slot 1	Stop playback of Sample Slot 1
	P2	PAD 2		Press	Play Sample Slot 2	Stop playback of Sample Slot 2	Play Sample Slot 2	Stop playback of Sample Slot 2
	P3	PAD 3		Press	Play Sample Slot 3	Stop playback of Sample Slot 3	Play Sample Slot 3	Stop playback of Sample Slot 3
	P4	PAD 4		Press	Play Sample Slot 4	Stop playback of Sample Slot 4	Play Sample Slot 4	Stop playback of Sample Slot 4
	P5	PAD 5		Press	Play Sample Slot 5	Stop playback of Sample Slot 5	Play Sample Slot 5	Stop playback of Sample Slot 5
	P6	PAD 6		Press	Play Sample Slot 6	Stop playback of Sample Slot 6	Play Sample Slot 6	Stop playback of Sample Slot 6
	P7	PAD 7	Press	-	-	-	-	
	P8	PAD 8	Press	-	-	-	-	
	P1	PAD 1	HOT LOOP MODE	Press	Play a loop after loop-start point is saved to Hot Cue Slot 1. If Hot Cue Point 1 has been set already, play a loop from Hot Cue Point 1.	Play a loop after moving to Hot Cue Point 1	Play a loop after loop-start point is saved to Hot Cue Slot 1. If Hot Cue Point 1 has been set already, play a loop from Hot Cue Point 1.	Play a loop after moving to Hot Cue Point 1
	P2	PAD 2		Press	Play a loop after loop-start point is saved to Hot Cue Slot 2. If Hot Cue Point 2 has been set already, play a loop from Hot Cue Point 2.	Play a loop after moving to Hot Cue Point 2	Play a loop after loop-start point is saved to Hot Cue Slot 2. If Hot Cue Point 2 has been set already, play a loop from Hot Cue Point 2.	Play a loop after moving to Hot Cue Point 2
	P3	PAD 3		Press	Play a loop after loop-start point is saved to Hot Cue Slot 3. If Hot Cue Point 3 has been set already, play a loop from Hot Cue Point 3.	Play a loop after moving to Hot Cue Point 3	Play a loop after loop-start point is saved to Hot Cue Slot 3. If Hot Cue Point 3 has been set already, play a loop from Hot Cue Point 3.	Play a loop after moving to Hot Cue Point 3
	P4	PAD 4		Press	Play a loop after loop-start point is saved to Hot Cue Slot 4. If Hot Cue Point 4 has been set already, play a loop from Hot Cue Point 4.	Play a loop after moving to Hot Cue Point 4	Play a loop after loop-start point is saved to Hot Cue Slot 4. If Hot Cue Point 4 has been set already, play a loop from Hot Cue Point 4.	Play a loop after moving to Hot Cue Point 4
P5	PAD 5	Press		Play a loop after loop-start point is saved to Hot Cue Slot 5. If Hot Cue Point 5 has been set already, play a loop from Hot Cue Point 5.	Play a loop after moving to Hot Cue Point 5	Play a loop after loop-start point is saved to Hot Cue Slot 5. If Hot Cue Point 5 has been set already, play a loop from Hot Cue Point 5.	Play a loop after moving to Hot Cue Point 5	
P6	PAD 6	Press		Play a loop after loop-start point is saved to Hot Cue Slot 6. If Hot Cue Point 6 has been set already, play a loop from Hot Cue Point 6.	Play a loop after moving to Hot Cue Point 6	Play a loop after loop-start point is saved to Hot Cue Slot 6. If Hot Cue Point 6 has been set already, play a loop from Hot Cue Point 6.	Play a loop after moving to Hot Cue Point 6	
P7	PAD 7	Press		Play a loop after loop-start point is saved to Hot Cue Slot 7. If Hot Cue Point 7 has been set already, play a loop from Hot Cue Point 7.	Play a loop after moving to Hot Cue Point 7	Play a loop after loop-start point is saved to Hot Cue Slot 7. If Hot Cue Point 7 has been set already, play a loop from Hot Cue Point 7.	Play a loop after moving to Hot Cue Point 7	
P8	PAD 8	Press		Play a loop after loop-start point is saved to Hot Cue Slot 8. If Hot Cue Point 8 has been set already, play a loop from Hot Cue Point 8.	Play a loop after moving to Hot Cue Point 8	Play a loop after loop-start point is saved to Hot Cue Slot 8. If Hot Cue Point 8 has been set already, play a loop from Hot Cue Point 8.	Play a loop after moving to Hot Cue Point 8	
P1	PAD 1	AUTO LOOP MODE	Press	Play a loop using shortest loop length	-	Play a loop using shortest loop length	-	
P2	PAD 2		Press	Play a loop using 2nd shortest loop length	-	Play a loop using 2nd shortest loop length	-	
P3	PAD 3		Press	Play a loop using 3rd shortest loop length	-	Play a loop using 3rd shortest loop length	-	
P4	PAD 4		Press	Play a loop using 4th shortest loop length	-	Play a loop using 4th shortest loop length	-	
P5	PAD 5		Press	Play a loop using 5th shortest loop length	-	Play a loop using 5th shortest loop length	-	
P6	PAD 6		Press	Play a loop using 6th shortest loop length	-	Play a loop using 6th shortest loop length	-	
P7	PAD 7		Press	Play a loop using 7th shortest loop length	-	Play a loop using 7th shortest loop length	-	
P8	PAD 8		Press	Play a loop using longest loop length	-	Play a loop using longest loop length	-	
P1	PAD 1	MANUAL LOOP MODE	Press	Loop Active	-	Loop Active	-	
P2	PAD 2		Press	Save a loop to a Loop Slot	-	Save a loop to a Loop Slot	-	
P3	PAD 3		Press	Select Loop Slot	-	Select Loop Slot	-	
P4	PAD 4		Press	Set a loop-in point/Adjust loop-in point	-	Set a loop-in point/Adjust loop-in point	-	
P5	PAD 5		Press	Set a loop-out point/Adjust loop-out point	-	Set a loop-out point/Adjust loop-out point	-	
P6	PAD 6		Press	Call a loop/Cancel loop playback	-	Call a loop/Cancel loop playback	-	
P7	PAD 7		Press	Select Loop Slot	-	Select Loop Slot	-	
P8	PAD 8		Press	Select Loop Slot	-	Select Loop Slot	-	
P1	PAD 1	VELOCITY MODE	Press	Play Sample Slot 1 and adjust Volume for Sample Slot 1	Stop playback of Sample Slot 1	Play Sample Slot 1 and adjust Volume for Sample Slot 1	Stop playback of Sample Slot 1	
P2	PAD 2		Press	Play Sample Slot 2 and adjust Volume for Sample Slot 2	Stop playback of Sample Slot 2	Play Sample Slot 2 and adjust Volume for Sample Slot 2	Stop playback of Sample Slot 2	
P3	PAD 3		Press	Play Sample Slot 3 and adjust Volume for Sample Slot 3	Stop playback of Sample Slot 3	Play Sample Slot 3 and adjust Volume for Sample Slot 3	Stop playback of Sample Slot 3	
P4	PAD 4		Press	Play Sample Slot 4 and adjust Volume for Sample Slot 4	Stop playback of Sample Slot 4	Play Sample Slot 4 and adjust Volume for Sample Slot 4	Stop playback of Sample Slot 4	
P5	PAD 5		Press	Play Sample Slot 5 and adjust Volume for Sample Slot 5	Stop playback of Sample Slot 5	Play Sample Slot 5 and adjust Volume for Sample Slot 5	Stop playback of Sample Slot 5	
P6	PAD 6		Press	Play Sample Slot 6 and adjust Volume for Sample Slot 6	Stop playback of Sample Slot 6	Play Sample Slot 6 and adjust Volume for Sample Slot 6	Stop playback of Sample Slot 6	
P7	PAD 7	Press	-	-	-	-		
P8	PAD 8	Press	-	-	-	-		
P1	PAD 1	SAVED FLIP MODE	Press	Flip Slot1 Save/Play	Flip Slot1 On/Off	Flip Slot1 Save/Play	Flip Slot1 On/Off	
P2	PAD 2		Press	Flip Slot2 Save/Play	Flip Slot2 On/Off	Flip Slot2 Save/Play	Flip Slot2 On/Off	
P3	PAD 3		Press	Flip Slot3 Save/Play	Flip Slot3 On/Off	Flip Slot3 Save/Play	Flip Slot3 On/Off	
P4	PAD 4		Press	Flip Slot4 Save/Play	Flip Slot4 On/Off	Flip Slot4 Save/Play	Flip Slot4 On/Off	
P5	PAD 5		Press	Flip Slot5 Save/Play	Flip Slot5 On/Off	Flip Slot5 Save/Play	Flip Slot5 On/Off	
P6	PAD 6		Press	Flip Slot6 Save/Play	Flip Slot6 On/Off	Flip Slot6 Save/Play	Flip Slot6 On/Off	
P7	PAD 7	Press	-	-	-	-		
P8	PAD 8	Press	-	-	-	-		
P9	HOT CUE	Press	Switch to HOT CUE Mode / SAVED FLIP Mode	Switch to HOT LOOP Mode / SAVED FLIP Mode	Switch to HOT CUE Mode / SAVED FLIP Mode	Switch to HOT LOOP Mode / SAVED FLIP Mode		
P10	ROLL	Press	Switch to ROLL Mode	Switch to AUTO LOOP Mode	Switch to ROLL Mode	Switch to AUTO LOOP Mode		
P11	SLICER	Press	Switch to SLICER Mode 1/Mode 2	Switch to MANUAL LOOP Mode	Switch to SLICER Mode 1/Mode 2	Switch to MANUAL LOOP Mode		
P12	SAMPLER	Press	Switch to SAMPLER Mode	Switch to VELOCITY Mode	Switch to SAMPLER Mode	Switch to VELOCITY Mode		
		Long press	Switch to VELOCITY Mode/SAMPLER Mode	-	Switch to VELOCITY Mode/SAMPLER Mode	-		
P13	PARAMETER [ < ]	HOT CUE MODE SAVED FLIP ROLL MODE SLICER MODE SAMPLER MODE HOT LOOP MODE AUTO LOOP MODE MANUAL LOOP MODE VELOCITY MODE	Press	Flip Record On/Off <sup>10</sup>	Flip Loop On/Off	Flip Record On/Off <sup>10</sup>	Flip Loop On/Off	
			Press	Switch range of selectable loop length settings	-	Switch range of selectable loop length settings	-	
			Press	Select the loop length for SLICER/Quantization)	Select the size of when a track is sliced(Domain)	Select the loop length for SLICER/Quantization)	Select the size of when a track is sliced(Domain)	
			Press	Switch the bank for Sample Slots	Switch the bank for Sample Slots	Switch the bank for Sample Slots	Switch the bank for Sample Slots	
			Press	Reduce a loop length to half	Move a loop backward(Loop Shift)	Reduce a loop length to half	Move a loop backward(Loop Shift)	
			Press	Switch range of selectable loop length settings	Move a loop backward(Loop Shift)	Switch range of selectable loop length settings	Move a loop backward(Loop Shift)	
P14	PARAMETER [ > ]	HOT CUE MODE SAVED FLIP ROLL MODE SLICER MODE SAMPLER MODE HOT LOOP MODE AUTO LOOP MODE MANUAL LOOP MODE VELOCITY MODE	Press	Flip Play	Flip On/Off	Flip Play	Flip On/Off	
			Press	Switch range of selectable loop length settings	-	Switch range of selectable loop length settings	-	
			Press	Select the loop length for SLICER/Quantization)	Select the size of when a track is sliced(Domain)	Select the loop length for SLICER/Quantization)	Select the size of when a track is sliced(Domain)	
			Press	Switch the bank for Sample Slots	Switch the bank for Sample Slots	Switch the bank for Sample Slots	Switch the bank for Sample Slots	
			Press	Expand a loop length to double	Move a loop forward(Loop Shift)	Expand a loop length to double	Move a loop forward(Loop Shift)	
			Press	Switch range of selectable loop length settings	Move a loop forward(Loop Shift)	Switch range of selectable loop length settings	Move a loop forward(Loop Shift)	

### Additional Information

- \*1 This controller can not control both Serato/Video and DJ-FX at a time.
- \*2 During loop roll playback, normal playback with the original rhythm continues in the background. When loop roll playback is canceled, playback resumes from the position reached in the background at the point loop roll playback was canceled.
- \*3 Loop length setting for Auto Loop is applied.
- \*4 When Pad 3 is pressed, the loop created by Auto Loop function can be saved to an empty Loop Slot. The loop created by Manual Loop function is saved to selected Loop Slot automatically.
- \*5 To adjust loop-in point, turn the [AUTO LOOP] knob after pressing Pad 5 during loop playback.
- \*6 To adjust loop-out point, turn the [AUTO LOOP] knob after pressing Pad 6 during loop playback.
- \*7 Way to enter Velocity Mode can be set in this controller's Utilities Mode.
- \*8 Available only when Serato Flip is activated and enabled in the [SETUP] menu.  
If you do not restart Serato DJ after activating Serato Flip for the first time, some buttons may not respond.  
Please make sure to restart Serato DJ once you activate Serato Flip.
- \*9 When pressing the [HOT CUE] button during HOT CUE mode, SAVED FLIP is enabled.  
If you want to go back to HOT CUE mode, press the [HOT CUE] button again.  
As [HOT CUE] button is lit both in HOT CUE and SAVED FLIP mode, it is difficult to tell which mode is currently enabled. You need to be very careful not to mix up with both modes.
- \*10: Flip record will not begin right after Flip record is enabled.  
Only when HOT CUE or CENSOR playback starts after Flip record is enabled, Flip record will begin.
- \*11: When Serato Flip is activated and enabled in the [SETUP] menu, the [FLIP] panel can be selected.