

DDJ-SB3

Hardware Diagram for Serato DJ Lite / Serato DJ Pro



GROUP No.	NAME	FUNCTION	+SHIFT
1. DECK			
1	PLAY/PAUSE	Play/Pause	Stutter
2	CUE	Cue Set/Play, Cue Back	Jump to start of track
3	SYNC	Sync On	Sync Off
4	JOG	top plate	Scratch (Vinyl On)
		outer wheel	Pitch Bend (Vinyl Off)
5	TEMPO	Tempo Control	
6	KEY LOCK	Key Look On/Off	Tempo Range (8%, 16%, 50%)
7	SHIFT	Shift	
8	VINYL	Vinyl Mode On/Off	Slip Mode On/Off
9	DECK	select Deck	
10	AUTO LOOP	loop off	Auto Loop on
		loop on	Auto Loop/Manual Loop off
11	LOOP 1/2x	loop off	Loop size select
		loop on	Loop half
12	LOOP 2x	loop off	Loop size select
		loop on	Loop double
2. EFFECT (Multi FX Mode)			
1	1	Effect 1 On/Off	Effect 1 Select
2	2	Effect 2 On/Off	Beat Minus
3	3	Effect 3 On/Off	Beat Plus
4	LEVEL	Effect Level	
in Single FX Mode(Pro Only)			
1	1	Effect On/Off	Effect Select
2	2	Effect Parameter Control On/Off	Beat Minus
3	3	Effect Parameter Control On/Off	Beat Plus
4	LEVEL	Effect Level	
3. MIXER			
1	TRIM	Trim	
2	HI	EQ Hi	
3	MID	EQ Mid	
4	LOW	EQ Low	
5	FILTER	Filter	
6	MASTER LEVEL	Master Out Volume	
7	VOL	Monitor Level	
8	MASTER CUE	Master monitor On/Off	
9	HP CUE	Headphones monitor On/Off	Tap
10	CH FADER	Channel Fader	Channel Fader Start
11	CROSSFADER	Crossfader	Cross Fader Start
12	CHANNEL LEVELMETER	Channel Levelmeter	
4. BROWSE			
1	BROWSE	turn	Library Scroll
		press	Library Forward
2	LOAD		Library Backward
		DOUBLE PRESS	Instant Doubles
5. PERFORMANCE Pads			
1	HOT CUE	HOT CUE Mode	BEAT JUMP Mode
2	FX FADE	FX FADE Mode	ROLL Mode
3	PAD SCRATCH	PAD SCRATCH Mode	SLICER Mode
4	SAMPLER	SAMPLER Mode	TRANS Mode
in HOT CUE mode			
5	Pad1	Hotcue 1	Delete Hotcue 1
6	Pad2	Hotcue 2	Delete Hotcue 2
7	Pad3	Hotcue 3	Delete Hotcue 3
8	Pad4	Hotcue 4	Delete Hotcue 4
Lite Only			
9	Pad5	Jump to start of track	-
10	Pad6	Search Rwd	-
11	Pad7	Search Fwd	-
12	Pad8	Censor	Reverse
Pro Only			
9	Pad5	Hotcue 5	Delete Hotcue 5
10	Pad6	Hotcue 6	Delete Hotcue 6
11	Pad7	Hotcue 7	Delete Hotcue 7
12	Pad8	Hotcue 8	Delete Hotcue 8

■ : Serato DJ Lite Only
■ : Serato DJ Pro Only

[Note] Please use your computer to control any features other than listed in the above hardware diagram.

GROUP No.	NAME	FUNCTION	+SHIFT
5. PERFORMANCE Pads			
in BEAT JUMP mode(Pro Only)			
5	Pad1	BEAT JUMP to left	-
6	Pad2	Change jump beat of left	-
7	Pad3	Change jump beat of right	-
8	Pad4	BEAT JUMP to right	-
9	Pad5	Jump to start of track	-
10	Pad6	Search Rwd	-
11	Pad7	Search Fwd	-
12	Pad8	Censor	Reverse
in FX FADE mode			
5	Pad1	HPF Fade 1	-
6	Pad2	LPF Fade 1	-
7	Pad3	Loop Fade 1	-
8	Pad4	Backspin Fade 1	-
9	Pad5	HPF Fade 2	-
10	Pad6	LPF Fade 2	-
11	Pad7	Loop Fade 2	-
12	Pad8	Backspin Fade 2	-
in ROLL mode(Pro Only)			
5	Pad1	Loop Roll 1/32	-
6	Pad2	Loop Roll 1/16	-
7	Pad3	Loop Roll 1/8	-
8	Pad4	Loop Roll 1/4	-
9	Pad5	Loop Roll 1/2	-
10	Pad6	Loop Roll 1	-
11	Pad7	Loop Roll 2	-
12	Pad8	Loop Roll 4	-
in PAD SCRATCH mode			
5	Pad1	PAD SCRATCH 1	SCRATCH START POINT HOT CUE 1
6	Pad2	PAD SCRATCH 2	SCRATCH START POINT HOT CUE 2
7	Pad3	PAD SCRATCH 3	SCRATCH START POINT HOT CUE 3
8	Pad4	PAD SCRATCH 4	SCRATCH START POINT HOT CUE 4
9	Pad5	PAD SCRATCH 5	Gate mode / Beat support mode
10	Pad6	PAD SCRATCH 6	-
11	Pad7	PAD SCRATCH 7	-
12	Pad8	PAD SCRATCH 8	-
in SLICER mode(Pro Only)			
5	Pad1	Trigger Slicer (Pad1)	-
6	Pad2	Trigger Slicer (Pad2)	-
7	Pad3	Trigger Slicer (Pad3)	-
8	Pad4	Trigger Slicer (Pad4)	-
9	Pad5	Trigger Slicer (Pad5)	-
10	Pad6	Trigger Slicer (Pad6)	-
11	Pad7	Trigger Slicer (Pad7)	-
12	Pad8	Trigger Slicer (Pad8)	-
in SAMPLER mode			
5	Pad1	Sampler 1 Play	Sampler 1 Stop
6	Pad2	Sampler 2 Play	Sampler 2 Stop
7	Pad3	Sampler 3 Play	Sampler 3 Stop
8	Pad4	Sampler 4 Play	Sampler 4 Stop
Lite Only			
9	Pad5	Jump to start of track	-
10	Pad6	Search Rwd	-
11	Pad7	Search Fwd	-
12	Pad8	Censor	Reverse
Pro Only			
9	Pad5	Sampler 5 Play	Sampler 5 Stop
10	Pad6	Sampler 6 Play	Sampler 6 Stop
11	Pad7	Sampler 7 Play	Sampler 7 Stop
12	Pad8	Sampler 8 Play	Sampler 8 Stop
in TRANS mode			
5	Pad1	Trans 1/16	-
6	Pad2	Trans 1/8	-
7	Pad3	Trans 1/4	-
8	Pad4	Trans 1/2	-
9	Pad5	Trans 1	-
10	Pad6	Trans 2	-
11	Pad7	Trans 1/3	-
12	Pad8	Trans Manual	-