DDJ-REV5

Hardware Diagram for Serato DJ Pro



roup	No.	. Name		Function	Function (+SHIFT)	
ECK		All the functions assigned to the right deck are the same as those to the left deck.				
	1	PLAY/PAUSE		Play/Pause	Stutter	
	2	CUE		Set/Call cue, Back cue,	Jump to track start	
				Cue Point Sampler		
	3	JOG	platter	Scratch (Vinyl mode on)	Jog skip	
	'			Pitch bend (Vinyl mode off)		
			wheel side	Pitch bend		
		TEMPO		Tempo control	I-	
		TEMPO RANGE		Tempo range	Tempo reset	
		KEY LOCK		Key lock on/off	Vinyl mode on/off	
		SYNC		Sync on	Sync off	
		AUTO LOOP		Auto loop on/off	Active loop on/off	
	9	LOOP 1/2X	loop off	Loop cutter	Loop in	
			loop on		Loop in adjustment	
	10	LOOP 2X	loop off	Loop double	Loop out	
	<u> </u>		loop on		Loop out adjustment	
		DECK SELECT		Deck select	Dual Deck mode on/off	
	12	AUTO BPM TRANSITION		Auto DDM Transition: Calaat Variat Co	Bar select (1,2,4 or 8)	
	'		+VOCAL	Auto BPM Transition: Select Vocal Stem		
	'		+MELODY	Auto BPM Transition: Select Melody Stem		
	'		+BASS	Auto BPM Transition: Select Bass Stem		
			+DRUMS	Auto BPM Transition: Select Drums Stem		
			+KEY LOCK	Auto BPM Transition: Select Key Lock		
			+AUTO LOOP	Auto BPM Transition: Select Auto Loop		
	13	AUTO BPM TRANSITION	START	Auto BPM Transition Start	1	
			sync off	Match the BPM of the track	-	
	'		Syric on	on the other deck		
			sync on	Match the original BPM of	_	
			Syric ori	the track on the other deck		
			+SELECT	Match the BPM of the track on the deck	_	
	14	VOCAL		Vocal Stem on/off		
	15	MELODY		Melody Stem on/off		
	16	BASS DRUMS		Bass Stem on/off Drums Stem on/off		
	17					
	14	DECK PADS	HOT CUE	Set/Trigger a Hot cue	Delete a Hot Cue	
	15		SAVED LOOP	Save a loop to a loop slot	Play the loop from the loop-in point	
	16		SCRATCH BANK	Load scratch sample to deck	Load the last loaded track	
	17		SAMPLER	Sampler slot play	Sampler slot stop/load	
		STEMS		Stems mode: mute	-	
		OT LIVIO	press twice	Stems mode: solo	_	
			+VOCAL	Stems Separate: Vocal Stem		
	'		+MELODY	Stems Separate: Melody Stem		
	'		+BASS	Stems Separate: Bass Stem		
	40	HOT CHE	+DRUMS	Stems Separate: Drums Stem Hot Cue mode	Saved Loop mode	
		HOT CUE			Saved Loop mode	
		SCRATCH BANK		Scratch Bank mode	Sampler mode	
		SLIP (WAKE UP) *1		Slip mode on/off	Payers	
		CENSOR		Slip reverse	Reverse	
		KEY -		Key down	Key sync	
		KEY +		Key up Key reset		
		JOG FEEL	I DAD	Adjust the load of jog dial spin		
		AUTO BPM TRANSITION		Indicate the number of bars for Auto BPM Transition		
		7 STEMS SOLO INDICATOR		Indicate the Solo setting in Stems mode		
EFFEC	$\overline{}$					
-FEC	1	FX1-1 FX1-2		Select FX1-1	-	
FFEC				Select FX1-2	_	
FFEC				Select FX1-3	-	
FFEC	3	FX1-3				
FFEC	3			Select FX2-1		
FFEC	3	FX1-3		Select FX2-1 Select FX2-2	Load FX Bank A	
FFEC	3 4 5	FX1-3 FX2-1		Select FX2-1	Load FX Bank A Load FX Bank B	
FFEC	3 4 5 6	FX1-3 FX2-1 FX2-2		Select FX2-1 Select FX2-2		
FFEC	3 4 5 6 7	FX1-3 FX2-1 FX2-2 FX2-3		Select FX2-1 Select FX2-2 Select FX2-3	Load FX Bank B Auto BPM	
FFEC	3 4 5 6 7 8	FX1-3 FX2-1 FX2-2 FX2-3 BEAT ◀		Select FX2-1 Select FX2-2 Select FX2-3 Select beats for FX	Load FX Bank B	
FFEC	3 4 5 6 7 8 9	FX1-3 FX2-1 FX2-2 FX2-3 BEAT ◀		Select FX2-1 Select FX2-2 Select FX2-3 Select beats for FX Select beats for FX	Load FX Bank B Auto BPM	

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Group	No.	Name		Function	Function (+SHIFT)	
3.MIXER	_	All the functions assigned to the right deck are				
		PC-A, PC-B		Select PC-A, PC-B		
		TRIM FILTER		Trim Filter		
		HI, MID, LOW	EQ mode	EQ (HI, MID, LOW)		
		Stems Level mode		Each Stem (Vocal, Melody&Bass, Drums) volume		
		MASTER LEVEL		Master Level		
		SAMPLER VOLUME		Booth Level Sampler volume		
		HEADPHONES CUE 1		Select headphones monitor for CH1	Switch EQ mode / Stems Level mode for CH1	
		HEADPHONES CUE 2 CHANNEL FADER		Select headphones monitor for CH2	Switch EQ mode / Stems Level mode for CH2	
				Channel fader	Channel fader start	
		CROSSFADER CLIP INDICATOR		Crossfader Clip indicator	Crossfader start	
		MASTER LEVEL METER		Master level meter		
		CHANNEL LEVEL METER		Channel level meter		
		MIC ATT (MIC1, MIC2)		MIC attenuator (MIC1, MIC2)		
		MIC OFF, ON, TALKOVER MIC LEVEL (MIC1, MIC2) MIC EQ (HI, LOW)		MIC off/on/Talkover MIC level (MIC1, MIC2)		
				MIC EQ (HI, LOW)		
		CROSSFADER REVERSE		Crossfader reverse on/off		
	_	CROSSFADER CURVE		Adjust crossfader curve		
		HEADPHONES LEVEL HEADPHONES MIX AUX (OFF, LINE, PORTABLE) AUX LEVEL		Headphones monitor level Adjust headphones monitor volume balance between CH Cue and Master Cue Select AUX		
				AUX volume		
4.BROW	SE					
	1	BROWSE	rotate	Library scroll	Fast scroll	
			proce	Utility mode: select items Move the cursor between the library and	Add a track to the Preservaliet	
			press	crates panel	Add a track to the Prepare list	
				Open a folder		
				Utility mode: move, confirm the selection	_	
	_	DA 01/	+FX button	Select FX	-	
	2	BACK		Move the cursor between the track list and the crates list	Switch the screen layout	
		long pres		Utility mode	_	
	3	LOAD	iong proces	Load a track	Move a track	
			press twice	Instant Doubles	_	
5.PERFC		ANCE PADS		Iv. a		
	1	HOT CUE	press twice	Hot Cue mode Saved Flip mode *3	Pitch Play mode	
	2	ROLL	press twice	Roll mode *2	Piano Play mode	
			press twice	Slicer Loop mode	_	
	3	SAVED LOOP	nana kuina	Saved Loop mode	Stems mode	
	4	SAMPLER	press twice	User mode Sampler mode	Scratch Bank mode	
			press twice	User mode	-	
	5	PERFORMANCE PADS	HOT CUE	Set/Trigger a Hot cue	Delete a Hot Cue	
			PITCH PLAY SAVED FLIP *3	Play a Hot Cue in the Piano layout Start Flip/Retrigger Flip *3	Select a Hot Cue Flip on/off *3	
			ROLL	Loop Roll play	-	
			PIANO PLAY	Play from Hot Cues in a piano layout	Select a Hot Cue	
			SLICER LOOP	Slicer section play	-	
			SAVED LOOP STEMS	Save a loop to a loop slot	Play the loop from the loop-in point	
			USER	User mode	<u> -</u>	
	6	PARAMETER 1 ◀	SAMPLER	Sampler slot play	Sampler slot stop/load	
			SCRATCH BANK	Load scratch sample to deck	Load the last loaded track	
			USER HOT CLIE	User mode	Flip Loop on/off *2	
	6	PARAMETER I	HOT CUE PITCH PLAY	Start recording of Flip *3 Select pitch range	Flip Loop on/off *3 Shift pitch range	
			SAVED FLIP *3	Start recording of Flip *3	Flip Loop on/off *3	
			ROLL	Change the number of beats		
			PIANO PLAY	left deck: Change the pitch range	-	
			SLICER LOOP	right deck: Change the scale Select quantization	Select a domain	
			SAVED LOOP	Change loop length	Move a loop	
			STEMS	Vocal solo on/off	_	
			USER	User mode	To	
			SAMPLER SCRATCH BANK	Select sampler bank Select scratch bank	Pause slot playback	
			USER	User mode		
	7	PARAMETER 1 ▶	HOT CUE	Start Flip/Retrigger Flip *3	Flip on/off *3	
			PITCH PLAY	Select pitch range	Shift pitch range	
			SAVED FLIP *3 ROLL	Start Flip/Retrigger Flip *3 Change the number of beats	Flip on/off *3	
			PIANO PLAY	Left deck: Change the pitch range	_	
				Right deck: Change the scale	_	
			SLICER LOOP SAVED LOOP	Select quantization	Select a domain	
			SAVED LOOP	Change loop length Vocal solo on/off	Move a loop	
			USER	User mode		
			SAMPLER	Select sampler bank	Pause slot playback	
		SCRATCH BANI USER		Select scratch bank User mode		
				1		

*1 Press the button to exit auto standby mode.

*2 Roll mode

Example: When set to 1/8 to 16 beats, the numbers of beats are assigned to the Performance Pads as follows (in case [Show Beat Jump Controls] **is not selected** in the Serato DJ Pro setup screen).



^{*3} Available only when Serato Flip is activated and enabled in the [SETUP] menu.

Example: When set to 1/8 to 1 beat, the numbers of beats are assigned to the Performance Pads as follows (in case [Show Beat Jump Controls] is selected in the Serato DJ Pro setup screen).

1/8 beat	1/4 beat	1/2 beat	1 beat
Beat Jump	1/2X	2X	Beat Jump
to the left	Beat Jump	Beat Jump	to the right

If you don't restart Serato DJ Pro after activating Serato Flip, some buttons may not respond. Be sure to restart Serato DJ Pro once you activate Serato Flip.