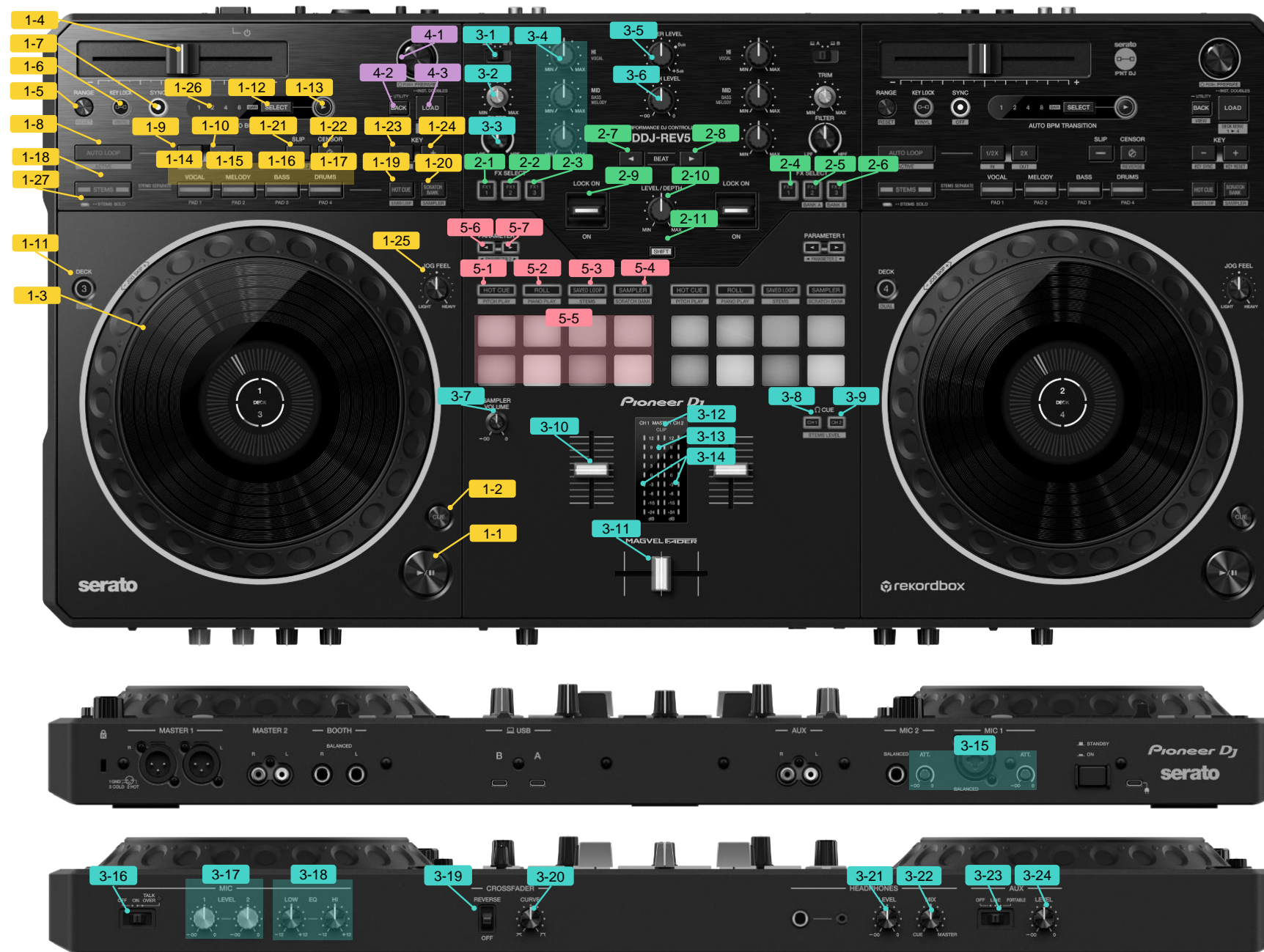


DDJ-REV5

Hardware Diagram for rekordbox



Group	No.	Name	Function	Function (+SHIFT)
1.DECK	All the functions assigned to the right deck are the same as those to the left deck.			
	1	PLAY/PAUSE	Play/Pause	—
	2	CUE	Set/Call cue, Back cue, Cue Point Sampler	Jump to track start
	3	JOG	platter	Scratch (Vinyl mode on)
			wheel side	Pitch bend (Vinyl mode off)
	4	TEMPO	Tempo control	—
	5	TEMPO RANGE	Tempo range	—
	6	KEY LOCK	Master tempo on/off	Vinyl mode on/off
	7	SYNC	Beat Sync on	Beat Sync off
	8	AUTO LOOP	Auto loop on/off	Active loop on/off
	9	LOOP 1/2X	loop off	Loop cutter
			loop on	Loop in
	10	LOOP 2X	loop off	Loop in point adjustment
			loop on	Loop out
	11	DECK SELECT	Deck select	Dual Deck mode on/off
	12	AUTO BPM TRANSITION SELECT	—	Bar select (1,2,4 or 8)
			+VOCAL	Auto BPM Transition: Select Vocal
			+MELODY	Auto BPM Transition: Select INST
			+BASS	Auto BPM Transition: Select INST
			+DRUMS	Auto BPM Transition: Select Drums
	13	AUTO BPM TRANSITION START	Auto BPM Transition Start	—
			+SELECT	Match the original BPM of the track on the deck you're operating
	14	VOCAL	VOCAL part on/off	—
	15	MELODY	INST part on/off	—
	16	BASS	INST part on/off	—
	17	DRUMS	DRUMS part on/off	—
	14	DECK PADS	HOT CUE	Set/Call a Hot cue
			BEAT JUMP	Delete a Hot Cue
			SAMPLE SCRATCH	Move playback position
			SAMPLER	Load sample to deck
	17	STEMS	SAMPLER	Sampler slot play
			press twice	Sampler slot stop/load
			+VOCAL	Active part mode: mute
			+MELODY	Active part mode: solo
			+BASS	Part Instant Doubles: Vocal
			+DRUMS	Part Instant Doubles: INST
	19	HOT CUE	Hot Cue mode	—
	20	SCRATCH BANK	Sample Scratch mode	Beat Jump mode
	21	SLIP (WAKE UP) *1	Slip mode on/off	Sampler mode
	22	CENSOR	Slip reverse	—
	23	KEY —	Key down	Reverse
	24	KEY +	Key up	Key sync
	25	JOG FEEL	Adjusts the 'weight' of the jog wheel	Key reset
	26	AUTO BPM TRANSITION BAR	Indicate the number of bars for AUTO BPM TRANSITION.	—
	27	STEMS SOLO INDICATOR	Indicate the Solo setting in Active Part mode.	—
2.EFFECT				
	1	FX1-1	Select FX1-1	—
	2	FX1-2	Select FX1-2	—
	3	FX1-3	Select FX1-3	—
	4	FX2-1	Select FX2-1	—
	5	FX2-2	Select FX2-2	Load FX Bank A
	6	FX2-3	Select FX2-3	Load FX Bank B
	7	BEAT ◀	Select beats for FX	Auto BPM
	8	BEAT ▶	Select beats for FX	Tap
	9	CH FX LEVER	Selected FX on	—
	10	LEVEL/DEPTH	Adjust FX parameters	—
	11	SHIFT	Shift	—

Group	No.	Name	Function	Function (+SHIFT)
3.MIXER	All the functions assigned to the right deck are the same as those to the left deck.			
	1	PC-A, PC-B		Select PC-A, PC-B
	2	TRIM		Trim
	3	FILTER		Filter
	4	HI, MID, LOW	EQ mode	EQ (HI, MID, LOW)
			Part Iso mode	Each part (Vocal, INST, Drums) volume
	5	MASTER LEVEL		Master Level
	6	BOOTH LEVEL		Booth Level
	7	SAMPLER VOLUME		Sampler volume
	8	HEADPHONES CUE 1		Select headphones monitor for CH1
				Switch EQ mode / Part Iso mode for CH1
	9	HEADPHONES CUE 2		Select headphones monitor for CH2
				Switch EQ mode / Part Iso mode for CH2
	10	CHANNEL FADER		Channel fader
				Channel fader start
	11	CROSSFADER		Crossfader
				Crossfader start
	12	CLIP INDICATOR		Clip indicator
	13	MASTER LEVEL METER		Master level meter
	14	CHANNEL LEVEL METER		Channel level meter
	15	MIC ATT (MIC1, MIC2)		MIC attenuator (MIC1, MIC2)
	16	MIC OFF, ON, TALKOVER		MIC off/on/Talkover
	17	MIC LEVEL (MIC1, MIC2)		MIC level (MIC1, MIC2)
	18	MIC EQ (HI, LOW)		MIC EQ (HI, LOW)
19	CROSSFADER REVERSE		Crossfader reverse on/off	
20	CROSSFADER CURVE		Adjust crossfader curve	
21	HEADPHONES LEVEL		Headphones monitor level	
22	HEADPHONES MIX		Adjust headphones monitor volume balance between CH Cue and Master Cue	
23	AUX (OFF, LINE, PORTABLE)		Select AUX	
24	AUX LEVEL		AUX volume	
4.BROWSE	1	BROWSE	rotate	Scroll Track list/tree view
				Utility mode: Select items
			press	Move cursor between Track list and Tree View
				Open a folder
				Utility mode: Move, confirm the selection
			+FX button	Select FX
	2	BACK		Move cursor between Track list and Tree View
			long press	Utility mode
	3	LOAD		Load a track
			press twice	Instant Doubles
5.PERFORMANCE PADS	1	HOT CUE		Hot Cue mode
			press twice	User mode
	2	ROLL		Pad FX mode
			press twice	User mode
	3	SAVED LOOP		Beat Jump mode
			press twice	User mode
	4	SAMPLER		Sampler mode
			press twice	User mode
	5	PERFORMANCE PADS	HOT CUE	Set/Call a Hot Cue
			KEYBOARD*2	Assign a musical scale to Hot Cues and play
			USER	User mode
			PAD FX	Pad FX on
			PIANO PLAY	Play from Hot Cues in a piano layout
			USER	User mode
			BEAT JUMP	Move Playback position
			BEAT LOOP	Auto Beat Loop on/off
			USER	User mode
			SAMPLER	Sampler slot play
			SAMPLE SCRATCH	Load sample to deck
			USER	User mode
	6	PARAMETER 1 ◀	HOT CUE	Call a Memory Cue
			KEYBOARD*2	Switch Pad mode page
			USER	User mode
			PAD FX	Switch Pad mode page
			PIANO PLAY	Left deck: Change the pitch range
				Right deck: Change the scale
			USER	User mode
			BEAT JUMP	Switch Pad mode page
			BEAT LOOP	Switch Pad mode page
			USER	User mode
			SAMPLER	Select sampler bank
			SAMPLE SCRATCH	Select sampler bank
			USER	User mode
	7	PARAMETER 1 ▶	HOT CUE	Call a Memory Cue
			KEYBOARD*2	Switch Pad mode page
			USER	User mode
			PAD FX	Switch Pad mode page
			PIANO PLAY	Left deck: Change the pitch range
				Right deck: Change the scale
			USER	User mode
			BEAT JUMP	Switch Pad mode page
			BEAT LOOP	Switch Pad mode page
			USER	User mode
			SAMPLER	Select sampler bank
			SAMPLE SCRATCH	Switch sampler bank
			USER	User mode

*1 Press the button to exit auto standby mode.

*2 The assignment of each Page for Keyboard mode is shown as follows.

PAGE 1				PAGE 2 (Default)				PAGE 3				PAGE 4				PAGE 5			
Semitone +12	No Assignment	No Assignment	No Assignment	Semitone +4	Semitone +5	Semitone +6	Semitone +7	Semitone -4	Semitone -3	Semitone -2	Semitone -1	Semitone -12	Semitone -11	Semitone -10	Semitone -9	Key Sync on / off	Semitone Up	Semitone +7	Semitone +12
Semitone +8	Semitone +9	Semitone +10	Semitone +11	Semitone 0	Semitone +1	Semitone +2	Semitone +3	Semitone -8	Semitone -7	Semitone -6	Semitone -5	No Assignment	No Assignment	No Assignment	No Assignment	Key Reset	Semitone Down	Semitone -5	Semitone -12