

DDJ-GRV6

Hardware Diagram for Serato DJ Pro



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Group	No.	Name		Function	+SHIFT	
1.DEC	K	* Functions are the same	for both left a	nd right decks.		
	1	JOG platter wheel side		Scratch (Vinyl mode on)	Super fast search	
				Pitch bend (Vinyl mode off)		
				Pitch bend	_	
	2	MASTER TEMPO		Key lock on/off	Tempo range	
	3	TEMPO		Tempo control		
	4	BEAT SYNC KEY SYNC PLAY/PAUSE CUE Shift SLIP GUANTIZE *2		Sync on	Sync off	
	5			Key Sync on/off *1	Key Reset *1	
	6			Play/Pause	Stutter	
	7			Set/Call cue, Back cue	Jump to track start	
	8			Shift	-	
	9			Slip mode on/off	Vinyl mode on/off	
	10			Quantize on/off	Tap BPM	
	11	LOOP IN / 4 BEAT	loop off	Loop in	-	
			loop on	Loop in adjustment	_	
			long press	4 Beat Loop on	_	
	12	LOOP OUT loop of		Loop out	_	
			loop on	Loop out adjustment	-	
	13	RELOOP / EXIT loop off		Reloop	Loop active on/off	
				Loop exit		
	14	CUE/LOOP CALL ◀	loop off	Select the loop slot	_	
		loop on		Loop cutter	_	
	15	CUE/LOOP CALL ▶	loop off	Select the loop slot	_	
			loop on	Loop double	-	
	16	MEMORY		Lock / Unlock the loop slot	Delete the loop slot	
	17	DECK 1-4		Deck select	-	
				Dual Deck mode *3		
.GRC	OVE	CIRCUIT (STE	/IS FX)			
	1	GAIN (LEVEL/DEPT	H)	Level/Depth for Stem FX via [DRUM R	em FX via [DRUM RELEASE (FX)] lever	
	2	DRUM SWAP 1 (VOCAL) DRUM SWAP 2 (MELODY) DRUM SWAP 3 (BASS) DRUM SWAP 4 (DRUMS)		Arm the Vocal Stem for Stem FX	Set Stem FX type to Echo Out	
	3			Arm the Melody Stem for Stem FX	Set Stem FX type to Roll Out	
	4			Arm the Bass Stem for Stem FX	Set Stem FX type to Braker	
	5			Arm the Drums Stem for Stem FX	Set Stem FX type to Delay	
	6	CAPTURE (1/2 BEA		Beat setting for Stem FX	Stems Roll/Trans latch function on/off	
	7	DRUM ROLL (STEMS ROLL)		Stems Roll on/off	Stems Trans on/off	
	8	DRUM RELEASE (F	X)	Stem FX on/off		

Group	No.	Name		Function	+SHIFT	
3.EFFI	ECT					
	1	SOUND COLOR FX SOUND COLOR FX ON/OFF BEAT 4 *4 BEAT FX *4 BEAT FX SELECT BEAT FX CH SELECT 1 BEAT FX CH SELECT 2 BEAT FX CH SELECT 3 BEAT FX CH SELECT 4 BEAT FX CH SELECT 4 BEAT FX CH SELECT 5P BEAT FX CH SELECT SP		Sound Color FX parameter		
	2			Sound Color FX on/off	FX Select	
	3			Select beats for Beat FX	BPM auto mode on	
	4			Select beats for Beat FX BPM tap mode on		
	5			Select Beat FX		
	6			Select Beat FX channel (CH1)		
	7			Select Beat FX channel (CH2)		
	8			Select Beat FX channel (CH3)		
	9			Select Beat FX channel (CH4)		
	10			Select Beat FX channel (SAMPLER)		
	11			Select Beat FX channel (MASTER)		
	12	LEVEL/DEPTH		Beat FX parameter		
	13	BEAT FX ON/OFF		Beat FX on/off	_	
4.MIXE	ER	R				
	1			Trim		
	2			EQ (HI, MID, LOW)		
			Stems Level mode	Each stem (Vocal, Melody and Bass, Drums) volume		
	3	CH CUE		Headphones monitor on/off	Switch EQ mode / Stems Level mode	
	4	CHANNEL FADER		Channel fader	Channel fader start	
	5	CROSSFADER		Crossfader	Crossfader start	
	6	HEADPHONES LEVEL HEADPHONES MIX		Master Level		
	7			Booth Level		
	8			Master out monitor on/off	_	
	9			_		
				Mic Attenuator		
	11			Monitor level		
	12			Monitor balance		
	13			Mic Level		

- Key Sync, Key Reset, Pitch Play mode and Key Shift mode are functions of Pitch 'n Time DJ.
 - To use these function, you'll need to buy and activate it first.
- Pressing this button while in Off mode (Power Management) will cancel Off mode. This operation is limited to the button of the deck on the right side.

 To enter Dual Deck mode on left deck, press the [DECK 3] button while pressing the [DECK 1] button or press the [DECK 1] button while pressing the [DECK 3] button.
 - To cancel Dual Deck mode on left deck, press the [DECK 1] button or [DECK 3] button.

 In the right deck, Use the [DECK 2] button and [DECK 4] button to enter Dual Deck mode.
- The parameters changed by the [BEAT◀] or [BEAT▼] buttons can be checked by the illuminated values above the buttons.
 - · When set to 2 beats, [1] and [4] light up
 - · When set to more than 32 beats, [32] flashes
 - · When set to less than 1/4 beat, [1/4] flahses
 - · When the set number of beats is a minus number, the number flashes rapidly
 - · When Reverb and Pitch are selected, each indicator will light up as shown below :

Reverb						
1%	10%	25%	50%	75%	90%	100%
1/4 1/2 3/4 1	1/4 1/2 3/4 1	1/4 1/2 3/4	1/4 1/2 3/4 1	1/4 1/2 3/4 1	1/4 1/2 3/4 1	1/4 1/2 3/4 1
4 8 16 32	4 8 16 32	4 8 16 32	4 8 16 32	4 8 16 32	4 8 16 32	4 8 16 32
Pitch						
-50%	-37%	-25%	0%	26%	50%	100%
1/4 1/2 3/4 1	1/4 1/2 3/4 1	1/4 1/2 3/4 1	1/4 1/2 3/4 1	1/4 1/2 3/4 1	1/4 1/2 3/4 1	1/4 1/2 3/4 1
4 8 16 32	4 8 16 32	4 8 16 32	4 8 16 32	4 8 16 32	4 8 16 32	4 8 16 32

This switch isn't used when using Serato DJ Pro.

١	Group	No.	Name		Function	+SHIFT
I	5.BRO	wsi			•	•
١		1	SMART ROTARY	rotate	Library scroll	Library fast scroll
			SELECTOR	Tilt forward or backward	Library scroll	_
				Tilt to the left	Toggles focus between Library and Crate, Close a folder	_
				Tilt to the right	Toggles focus between Library and Crate, Open a folder	_
				press	Toggles focus between Library and Crate, Open a folder	_
١		2 DISCOVER 3 BACK			Cycle Files/Browse/Prepare/History	_
					Toggles focus between Library and Crate, Close a folder	_
		4	VIEW		Toggle through Serato DJ Pro view mode	_
١		5	PREVIEW LOAD 1-4		Add a track in the Prepare Panel	-
١		6			Load a track	_
Į				press twice	Instant Doubles	_
۱	6.PERFORMANCE PADS					
۱		1	PAD *6	mode		
ı				HOT CUE	Set/Call Hot Cue	Delete Hot Cue
				PITCH PLAY	Play Cue Point over variable pitch range	Select Hot Cue point
۱				STEMS	Output setting of each Stem,	_
ı					Effect on/off to Stem	
ı				PAD FX	Pad FX on	_
ı				BEAT JUMP	Move Playback position	_
ı				AUTO LOOP	Auto Loop on/off	_
ı				SAMPLER	Playback sampler slot	Stop sampler slot
ı						Load sample to sampler slot
				KEY SHIFT	Change the key, with the sound pitch assigned to that pad	_
ı		2	3 STEMS		Hot Cue mode	Pitch Play mode *1
ı		_			Stems mode	Pad FX mode
١		4 BEAT JUMP			Beat Jump mode	Auto Loop mode

Sampler mode

Key Shift mode *1

5 SAMPLER

The pad assignment for each pad mode is shown as follows. Hot Cue mode When the [Shift] button is not pressed. Hot Cue 1 Set / Call Hot Cue 2 Set/Call Hot Cue 3 Set/Call Hot Cue 4 Set/Call Hot Cue 5 Set/Call Hot Cue 6 Set/Call Hot Cue 7 Set/Call Hot Cue 8 Set/Call Hot Cue 1 Delete Stems mode FX Drums Echo on/off Vocal Stem on/off Melody Stem on/off Bass Stem on/off Drums Stem on/off FX Vocal Echo FX Instrumental FX Instrumental Beat Jump mode When the [Shift] button is not pressed. Beat Jump to the left Beat Jump to the right Halve the Beat Double the Beat Previous track Search Rwd Censor Jump length Jump length Sampler mode When the [Shift] button is not pressed. Slot 1 Play Slot 2 Play Slot 3 Play Slot 4 Play Slot 5 Play Slot 6 Play Slot 8 Play Slot 1 Stop/Load Pitch Play mode When the [Shift] button is not pressed. Semitone Semitone Semitone Semitone Semitone Semitone Semitone Semitone Select Hot Cue point -4 +2 +3 Pad FX mode Effect B Effect C Effect D Effect E Effect Effect H Effect Effect G Auto Loop mode 1/8 beat 1/4 beat 1/2 beat 16 beats Key Shift mode Semitone Semitone Semitone Semitone Semitone Semitone Semitone Semitone

When the [Shift] button is pressed. Hot Cue 2 Delete Hot Cue 3 Delete Hot Cue 4 Delete Hot Cue 5 Delete Hot Cue 6 Delete Hot Cue 8 Delete When the [Shift] button is pressed. When the [Shift] button is pressed. Slot 2 Stop/Load Slot 3 Stop/Load Slot 4 Stop/Load Slot 5 Stop/Load Slot 6 Stop/Load Slot 7 Stop/Load Slot 8 Stop/Load When the [Shift] button is pressed. Select Hot Cue point Cue point Cue point Cue point Cue point Cue point Cue point