

DDJ-GRV6

Hardware Diagram for rekordbox for iOS/Android



Group	No.	Name	Function	+SHIFT
1.DECK * Functions are the same for both left and right decks.				
	1	JOG	Platter	Scratch (Vinyl mode on)
			Wheel side	Pitch bend (Vinyl mode off)
	2	MASTER TEMPO		Master tempo on/off
	3	TEMPO		Tempo control
	4	BEAT SYNC		Beat Sync on/off
	5	KEY SYNC		Key Sync on/off
	6	PLAY/PAUSE		Play/Pause
	7	CUE		Set/Call cue, Back cue
	8	Shift		Shift
	9	SLIP		Slip mode on/off
	10	QUANTIZE *1		Quantize on/off
	11	LOOP IN / 4 BEAT	Loop off	Loop in
			Loop on	Loop in adjustment
			Long press	4 Beat Loop on
	12	LOOP OUT	Loop off	Loop out
			Loop on	Loop out adjustment
	13	RELOOP / EXIT	Loop off	Reloop
			Loop on	Loop exit
	14	CUE/LOOP CALL ◀	Loop off	Call stored cue/loop
			Loop on	Loop cutter
	15	CUE/LOOP CALL ▶	Loop off	Call stored cue/loop
			Loop on	Loop double
	16	MEMORY		Store cue/loop
	17	DECK 1-4 *2		—
2.GROOVE CIRCUIT				
	1	GAIN		Sampler volume
	2	DRUM SWAP 1	Left Deck	Play sampler slot 1 or 5
			Right Deck	Stop sampler slot 1 or 5
	3	DRUM SWAP 2	Left Deck	Play sampler slot 2 or 6
			Right Deck	Stop sampler slot 2 or 6
	4	DRUM SWAP 3	Left Deck	Play sampler slot 3 or 7
			Right Deck	Stop sampler slot 3 or 7
	5	DRUM SWAP 4	Left Deck	Play sampler slot 11 or 15
			Right Deck	Stop sampler slot 11 or 15
	6	CAPTURE *3	Left Deck	Play sampler slot 4 or 8
			Right Deck	Stop sampler slot 4 or 8
	7	DRUM ROLL		Roll on
	8	DRUM RELEASE		Release FX (Vinyl Brake) on/off

*1 Pressing this button while in Off mode (Power Management) will cancel Off mode. This operation is limited to the button of the deck on the right side.

*2 This button isn't used when using rekordbox for iOS/Android.

*3 Switches the sampler slots used with the [DRUM SWAP] button.

• In the left deck, slot 1 through 4 switches to slot 5 through 8.

• In the right deck, slot 9 through 12 to slot 13 through 16.

*4 The parameters changed by the [BEAT◀] or [BEAT▶] buttons can be checked by the illuminated values above the buttons.

• When set to 2 beats, [1] and [4] light up

• When set to more than 32 beats, [32] flashes

• When set to less than 1/4 beat, [1/4] flashes

• When the set number of beats is a minus number, the number flashes rapidly

• When the parameter is in %, no numbers are lit.

*5 [LOAD 3] and [LOAD 4] buttons aren't used when using rekordbox for iOS/Android.

*6 In Sampler mode, slot 1-8 are assigned to the left deck, and slot 9-16 are assigned to the right deck.

Group	No.	Name	Function	+SHIFT
3.EFFECT				
	1	SOUND COLOR FX		Sound Color FX parameter
	2	SOUND COLOR FX ON/OFF		Sound Color FX on/off
	3	BEAT ◀ *4		Select beats for Beat FX
	4	BEAT ▶ *4		Select beats for Beat FX
	5	BEAT FX SELECT		Select Beat FX
	6	BEAT FX CH SELECT 1		Select Beat FX channel (CH1)
	7	BEAT FX CH SELECT 2		Select Beat FX channel (CH2)
	8	BEAT FX CH SELECT 3 *2		—
	9	BEAT FX CH SELECT 4 *2		—
	10	BEAT FX CH SELECT SP *2		—
	11	BEAT FX CH SELECT MST		Select Beat FX channel (CH1 and CH2)
	12	LEVEL/DEPTH		Beat FX parameter
	13	BEAT FX ON/OFF		Beat FX on/off
4.MIXER				
	1	TRIM		Trim
	2	EQ (HI, MID, LOW)		EQ (HI, MID, LOW)
	3	CH CUE		Headphones monitor on/off
	4	CHANNEL FADER		Channel fader
	5	CROSSFADER		Crossfader
	6	MASTER LEVEL		Master Level
	7	BOOTH LEVEL		Booth Level
	8	MASTER CUE		Master out monitor on/off
	9	Android MONO/STEREO		Select MONO/STEREO for an Android device audio output
	10	MIC ATT.		Mic Attenuator
	11	HEADPHONES LEVEL		Monitor level
	12	HEADPHONES MIX		Monitor balance
	13	MIC LEVEL		Mic Level

Group	No.	Name	Function	+SHIFT		
5.BROWSE						
	1	SMART ROTARY SELECTOR	Rotate	Move the cursor	—	
			Tilt away from you	Page up	Moves the cursor to the top	
			Tilt toward you	Page down	Moves the cursor to the bottom	
			Tilt to the left	Move the cursor to the next level up	—	
			Tilt to the right	Move the cursor to the next level down	—	
			Press	Move the cursor to the next level down	—	
	2	DISCOVER	Switch libraries	Related Tracks		
	3	BACK	Move the cursor to the next level up	—		
	4	VIEW	Change view (Waveform / JOG)	—		
	5	PREVIEW	BPM panel on/off	—		
	6	LOAD 1-4 *5	Load a track	—		
Press twice			Instant Doubles	—		
6.PERFORMANCE PADS						
	1	PAD *7	mode			
			HOT CUE	Set/Call Hot Cue	Delete Hot Cue	
			KEYBOARD	Playback starts from the Hot Cue point, with the sound pitch assigned to that pad	Delete selected Hot Cue	
			PAD FX 1	Pad FX on	—	
			PAD FX 2	Pad FX on	—	
			BEAT JUMP	Move Playback position	—	
			BEAT LOOP	Auto Beat Loop on/off	—	
			SAMPLER	Play sampler slot	Stop sampler slot	
			KEY SHIFT	Change the key, with the sound pitch assigned to that pad	—	
			2	HOT CUE	Hot Cue mode	Keyboard mode
			3	STEMS	Pad FX 1 mode	Pad FX 2 mode
			4	BEAT JUMP	Beat Jump mode	Beat Loop mode
			5	SAMPLER	Sampler mode *6	Key Shift mode

*7 The pad assignment for each pad mode is shown as follows.

Hot Cue mode

When the [Shift] button is not pressed.

Hot Cue A
Set / Call

Hot Cue B
Set/Call

Hot Cue C
Set/Call

Hot Cue D
Set/Call

Hot Cue E
Set/Call

Hot Cue F
Set/Call

Hot Cue G
Set/Call

Hot Cue H
Set/Call

When the [Shift] button is pressed.

Hot Cue A
Delete

Hot Cue B
Delete

Hot Cue C
Delete

Hot Cue D
Delete

Hot Cue E
Delete

Hot Cue F
Delete

Hot Cue G
Delete

Hot Cue H
Delete

Pad FX 1 mode

Effect
A

Effect
B

Effect
C

Effect
D

Effect
E

Effect
F

Effect
G

Effect
H

Beat Jump mode

1 beat
(left direction)

1 beat
(right direction)

4 beats
(left direction)

4 beats
(right direction)

8 beats
(left direction)

8 beats
(right direction)

16 beats
(left direction)

16 beats
(right direction)

Sampler mode

Left Deck

When the [Shift] button is not pressed.

Slot 1
Play

Slot 2
Play

Slot 3
Play

Slot 4
Play

Slot 5
Play

Slot 6
Play

Slot 7
Play

Slot 8
Play

When the [Shift] button is pressed.

Slot 1
Stop

Slot 2
Stop

Slot 3
Stop

Slot 4
Stop

Slot 5
Stop

Slot 6
Stop

Slot 7
Stop

Slot 8
Stop

Right Deck

When the [Shift] button is not pressed.

Slot 9
Play

Slot 10
Play

Slot 11
Play

Slot 12
Play

Slot 13
Play

Slot 14
Play

Slot 15
Play

Slot 16
Play

When the [Shift] button is pressed.

Slot 9
Stop

Slot 10
Stop

Slot 11
Stop

Slot 12
Stop

Slot 13
Stop

Slot 14
Stop

Slot 15
Stop

Slot 16
Stop

Keyboard mode

When the [Shift] button is not pressed.

Semitone
0

Semitone
+1

Semitone
+2

Semitone
+3

Semitone
+4

Semitone
+5

Semitone
+6

Semitone
+7

When the [Shift] button is pressed.

Delete selected
Hot Cue

Delete selected
Hot Cue

Delete selected
Hot Cue

Delete selected
Hot Cue

Delete selected
Hot Cue

Delete selected
Hot Cue

Delete selected
Hot Cue

Delete selected
Hot Cue

Pad FX 2 mode

Effect
I

Effect
J

Effect
K

Effect
L

Effect
M

Effect
N

Effect
O

Effect
P

Beat Loop mode

1/4 beat

1/2 beat

1 beat

2 beats

4 beats

8 beats

16 beats

32 beats

Key Shift mode

Semitone
0

Semitone
+1

Semitone
+2

Semitone
+3

Semitone
+4

Semitone
+5

Semitone
+6

Semitone
+7