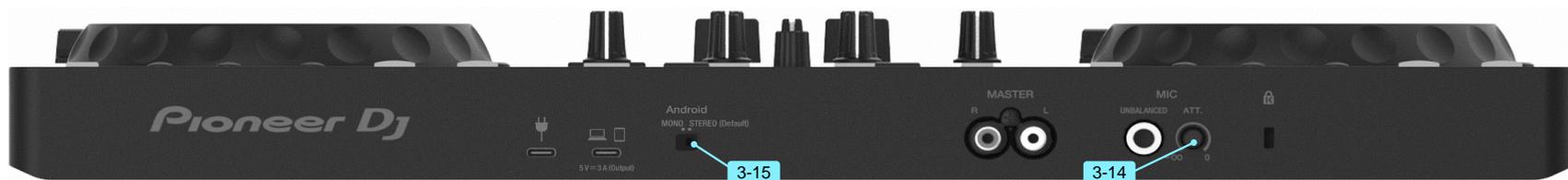


DDJ-FLX4

Hardware Diagram for Traktor Play



Group	No.	Name	Function	Function (+SHIFT)	
1.DECK	Functions are the same for left and right decks.				
	1	PLAY/PAUSE	Play/Pause	-	
	2	CUE	Set/Call cue, Back cue	< Start	
	3	SHIFT	SHIFT	-	
	4	JOG	platter	Scratch (Vinyl mode on)	Search (4 beat jumps)
			wheel side	Nudge	
	5	IN	Set 4-beat loop	Loop in	
	6	OUT		Set BW. Loop	Loop out
			loop on	Exit loop	
	7	4 BEAT/EXIT	Loop size = 4	Active Loop on/off	
	8	CUE/LOOP <	Loop size x1/2	Loop < move	
9	CUE/LOOP >	Loop size x2	Loop > move		
10	BEAT SYNC		Sync on	Key lock	
		press and hold	Master	-	
11	TEMPO	Tempo control			
2.EFFECT	Functions are the same for left and right decks.				
	1	FX CH SELECT	FX Unit select		
	2	FX SELECT	FX CH(1)	Pattern DUCK on	-
			FX CH(2)	FX Select	-
	3	BEAT <	FX CH(1)	Previous pattern	-
	4	BEAT >	FX CH(1)	Next pattern	-
	5	LEVEL/DEPTH	FX CH(1)	Pattern density	-
FX CH(2)			FX depth	-	
FX CH(1&2)			Control Pattern Player volume	-	
press and hold BEAT <			Control Deck Effect Dry/Wet	-	
6	BEAT FX ON/OFF	FX CH(1)	Pattern Player play	-	
		FX CH(2)	FX on	-	
3.MIXER	Functions are the same for CH1 and CH2.				
	1	MASTER LEVEL	Master level volume		
	2	HEADPHONE CUE (MASTER)	Master out monitor on/off	Limiter on	
	3	TRIM	Trim		
	4	EQ (HI, MID, LOW)	EQ (HI, MID, LOW)		
	5	CFX	Mixer FX depth	Mixer FX select	
	6	HEADPHONE CUE (CHANNEL)	Channel monitor on/off	Mixer FX on	
	7	CHANNEL FADER	Channel fader		
	8	CROSSFADER	Crossfader		
	9	MIC LEVEL	Mic level volume		
	10	SMART CFX	Jog touch (Vinyl mode)	-	
	11	HEADPHONES MIX	Headphones monitor volume balance		
	12	HEADPHONES LEVEL	Headphones monitor level volume		
	13	SMART FADER	Snap	Quant	
	14	MIC ATT.	Mic Attenuator		
15	Android MONO/STEREO	Select MONO/STEREO for an Android device audio output			

Group	No.	Name	Function	Function (+SHIFT)	
4.BROWSE	1	BROWSE	turn	Library scroll	
			press	Full browser	
	2	LOAD (DECK1)	Load a track to deck1	Expand/Collapse Tree	
3	LOAD (DECK2)	Load a track to deck2	Load stem		
5.PERFORMANCE PADS	Functions are the same for left and right decks.				
	1	HOT CUE	HOT CUE mode	free mode	
	2	PAD FX1	PAD FX1 mode	PAD FX2 mode	
	3	BEAT JUMP	BEAT JUMP mode	LOOP ROLL mode	
	4	SAMPLER	PATTERN mode	free mode	
	5	PERFORMANCE PADS *1	HOT CUE	Set/Call Hot Cue	Delete Hot Cue
			PAD FX1	PAD FX on	-
			BEAT JUMP	Beat jump	-
			PATTERN	Direct access to Pattern Play	-
			Free	Not used and free for personal use	-
PAD FX2			PAD FX on	-	
LOOP ROLL			Loop Roll Playback	-	
Free	Not used and free for personal use	-			

*1 The assignment of each pad mode is shown as follows.

HOT CUE mode

When the [SHIFT] button is not pressed.

Hot Cue 1 Set/Call	Hot Cue 2 Set/Call	Hot Cue 3 Set/Call	Hot Cue 4 Set/Call
Hot Cue 5 Set/Call	Hot Cue 6 Set/Call	Hot Cue 7 Set/Call	Hot Cue 8 Set/Call

When the [SHIFT] button is pressed.

Hot Cue 1 Delete	Hot Cue 2 Delete	Hot Cue 3 Delete	Hot Cue 4 Delete
Hot Cue 5 Delete	Hot Cue 6 Delete	Hot Cue 7 Delete	Hot Cue 8 Delete

PAD FX1 mode

When the [SHIFT] button is not pressed.

Drum Mute Hold	Delay 1 Hold	Delay 2 Hold	Delay 3 Hold
Drum Mute On	Delay 1 On	Delay 2 On	Delay 3 On

When the [SHIFT] button is pressed.

-	-	-	-
-	-	-	-

BEAT JUMP mode

When the [SHIFT] button is not pressed.

Beat jump -1	Beat jump +1	Beat jump -2	Beat jump +2
Beat jump -4	Beat jump +4	Beat jump -8	Beat jump +8

When the [SHIFT] button is pressed.

-	-	-	-
-	-	-	-

PATTERN mode

When the [SHIFT] button is not pressed.

Pattern 1	Pattern 2	Pattern 3	Pattern 4
Pattern 5	Pattern 6	Pattern 7	Pattern 8

When the [SHIFT] button is pressed.

-	-	-	-
-	-	-	-

PAD FX2 mode

When the [SHIFT] button is not pressed.

Reverb 1 Hold	Reverb 2 Hold	Gater 1 Hold	Gater 2 Hold
Reverb 1 On	Reverb 2 On	Gater 1 On	Gater 2 On

When the [SHIFT] button is pressed.

-	-	-	-
-	-	-	-

LOOP ROLL mode

When the [SHIFT] button is not pressed.

Roll 1/4 beat	Roll 1/2 beat	Roll 1 beat	Roll 2 beat
Rev. loop 4	Rev. loop 8	Rev. loop 16	Rev. loop 32

When the [SHIFT] button is pressed.

-	-	-	-
-	-	-	-