

# **DDJ-FLX4**

### Hardware Diagram for rekordbox for Mac/Windows



Ver 1.0

## Pioneer Dj

Group	No.	Name		Function	Function (+SHIFT)
1.DECK		Functions are the same	for left and right	decks	
I.DECK	1	PLAY/PAUSE	Tor Tere and Figure	Play/Pause	
		CUE		Set/Call cue, Back cue	Jump to track start
		SHIFT		SHIFT	-
	4	10G	platter	Scratch (Vinyl mode on *1)	Search
			p	Pitch bend (Vinyl mode off *1)	
			wheel side	Pitch bend	
	5	IN		Loop in	_
			loop on	Adjust Loop in point	_
	6	OUT		Loop out	_
	-		loop on	Adjust Loop out point	_
	7	4 BEAT/EXIT		4 Beat Loop on	Active Loop on/off
			loop on	Loop exit	
	8	CUE/LOOP ⊲		Call cue/loop	Delete cue/loop
		,	loop on	Loop half	
	9 CUE/LOOP ⊳		1	Call cue/loop	Save cue/loop
			loop on	Loop double	
	10	BEAT SYNC	1	Beat Sync on/off	Tempo Range
			press and hold	Set master deck	_
	11	TEMPO	1.	Tempo control	
2.EFFEC					
	1	FX CH SELECT		Select Beat FX channel	
	2	FX SELECT		Select Beat FX	Select Beat FX (reverse order)
	3	BEAT ⊲		Select beats for Beat FX	BPM auto mode on
	4	BEAT ▷		Select beats for Beat FX	BPM tap mode on
	5	LEVEL/DEPTH		Beat FX parameter	
	6	BEAT FX ON/OFF		Beat FX on/off	Release FX on
3.MIXER	<u>L</u>	Functions are the same	for CH1 and CH2		
	1	MASTER LEVEL		Master level volume	
	2	HEADPHONE CUE (MAS	ΓER)	Master out monitor on/off	_
	3	TRIM		Trim	
	4	EQ (HI, MID, LOW)		EQ (HI, MID, LOW)	
	5	CFX		SOUND COLOR FX / SMART CFX	
		HEADPHONE CUE (CHAI	NNEL)	Channel monitor on/off	Tap BPM
		CHANNEL FADER		Channel fader / SMART FADER	Channel fader start
	8	CROSSFADER		Crossfader / SMART FADER	Crossfader start
		MIC LEVEL		Mic level volume	
	_	SMART CFX		SMART CFX on/off	SMART CFX preset selection
		HEADPHONES MIX		Headphones monitor volume balance	ce
		HEADPHONES LEVEL		Headphones monitor level volume	
		SMART FADER MIC ATT.		SMART FADER on/off Mic Attenuator	_
				Select MONO/STEREO for an Andro	id device audio output
		Android MONO/STEREO		Jociette Hollie, Stelle Holl all Allulo	ia actice addio output

<sup>\*1</sup> Vinyl mode can't be turned on/off via the DDJ-FLX4. But it can be turned on/off using keyboard shortcut of rekordbox.

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Group	No.	Name		Function	Function (+SHIFT)
4.BROWSE					
	1	BROWSE	turn	Scroll track list/tree view	Zoom in/out of enlarged waveforms
			press	Move cursor between track list and tr	ee view
				Open a folder	
	2	LOAD (DECK1)		Load a track to deck1	Move the cursor into related tracks
			press twice	Instant doubles	_
	3	LOAD (DECK2)		Load a track to deck2	Browse view
			press twice	Instant doubles	_
5.PERFORMANCE PADS Functions are the same for left and right decks.					
	1	HOT CUE		HOT CUE mode	KEYBOARD mode
	2	PAD FX1		PAD FX1 mode	PAD FX2 mode
	3 BEAT JUMP			BEAT JUMP mode	BEAT LOOP mode
	4	SAMPLER		SAMPLER mode	KEY SHIFT mode
	5	PERFORMANCE PADS	HOT CUE	Set/Call Hot Cue	Delete Hot Cue
		*2	KEYBOARD	Playback starts from the Hot Cue	Change the pitch set to the
				point, with the sound pitch assigned	Performance Pad
				to that pad	
			PAD FX1	PAD FX on	PAD FX on
			PAD FX2	PAD FX on	PAD FX on
			BEAT JUMP	Move playback position	Change the number of beats set to
					the Performance Pad
			BEAT LOOP	Auto Beat Loop on/off	_
			SAMPLER	Play a sampler sound	Stop a sampler sound
					Load a track to a sampler slot
			KEY SHIFT	Change the key, with the sound	Change the pitch set to the
				pitch assigned to that pad	Performance Pad

### Pioneer Dj

\*2 The assignment of each pad mode is shown as follows.

#### **HOT CUE mode**

When the [SHIFT] button is not pressed.

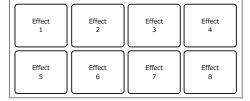
Hot Cue A	Hot Cue B	Hot Cue C	Hot Cue D
Set/Call	Set/Call	Set/Call	Set/Call
Hot Cue E	Hot Cue F	Hot Cue G	Hot Cue H
Set/Call	Set/Call	Set/Call	Set/Call

When the [SHIFT] button is pressed.

Hot Cue A	Hot Cue B	Hot Cue C	Hot Cue D
Delete	Delete	Delete	Delete
Hot Cue E	Hot Cue F	Hot Cue G	Hot Cue H
Delete	Delete	Delete	Delete

#### PAD FX1 mode

When the [SHIFT] button is not pressed.

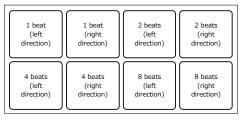


When the [SHIFT] button is pressed.

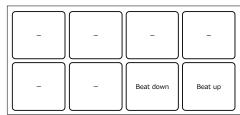
Effect 9	Effect 10	Effect 11	Effect 12
Effect 13	Effect	Effect	Effect
	14	15	16

#### **BEAT JUMP mode**

When the [SHIFT] button is not pressed. (Default)



When the [SHIFT] button is pressed.



#### SAMPLER mode

Left Deck

When the [SHIFT] button is not pressed.

Slot 1	Slot 2	Slot 3	Slot 4
Play	Play	Play	Play
Slot 5	Slot 6	Slot 7	Slot 8
Play	Play	Play	Play

When the [SHIFT] button is pressed.

Slot 1	Slot 2	Slot 3	Slot 4
Stop/Load	Stop/Load	Stop/Load	Stop/Load
Slot 5	Slot 6	Slot 7	Slot 8
Stop/Load	Stop/Load	Stop/Load	Stop/Load

Right Deck

When the [SHIFT] button is not pressed.



When the [SHIFT] button is pressed.

Slot 9	Slot 10	Slot 11	Slot 12
Stop/Load	Stop/Load	Stop/Load	Stop/Load
Slot 13	Slot 14	Slot 15	Slot 16
Stop/Load	Stop/Load	Stop/Load	Stop/Load

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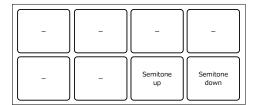
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#### **KEYBOARD** mode

When the [SHIFT] button is not pressed. (Default)

Semitone +4	Semitone +5	Semitone +6	Semitone +7
Semitone ±0	Semitone +1	Semitone +2	Semitone +3

When the [SHIFT] button is pressed.



#### PAD FX2 mode

When the [SHIFT] button is not pressed.

Effect	Effect	Effect	Effect 20
17	18	19	
Effect 21	Effect 22	Effect 23	Effect 24

When the [SHIFT] button is pressed.

Effect 25	Effect 26	Effect 27	Effect 28
Effect	Effect	Effect	Effect
29	30	31	32

#### **BEAT LOOP mode**

1/4	1/2	1	2
beat	beat	beat	beats
4	8	16	32
beats	beats	beats	beats

#### **KEY SHIFT mode**

When the [SHIFT] button is not pressed. (Default)

Semitone +4	Semitone +5	Semitone +6	Semitone +7
Semitone ±0	Semitone +1	Semitone +2	Semitone +3

When the [SHIFT] button is pressed.

_	_	_	_
_	_	Semitone up	Semitone down

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