

# DDJ-FLX2

## Hardware Diagram for Traktor Play



Group	No.	Name	Function	+SHIFT
<b>1.DECK</b> * Functions are the same for both left and right decks.				
	1	PLAY/PAUSE	Play/Pause	Pattern play
	2	CUE	Set/Call cue, Back cue	← Start
	3	SHIFT	Shift	-
	4	JOG	platter Scratch wheel side Nudge	Search (4 beat jumps)
	5	TEMPO	Tempo control	-
	6	BEAT SYNC	Sync	Pad mode selection on/off *1

Group	No.	Name	Function	+SHIFT
<b>2.EFFECT</b>				
	1	SMART FADER	Snap on/off	Quant on/off
<b>3.MIXER</b>				
	1	EQ (HI, MID, LOW)	EQ (HI, MID, LOW)	-
	2	CFX	Mixer FX depth	Gain
	3	HEADPHONE CUE (MASTER)	Master out monitor on/off	Limiter on/off
	4	HEADPHONE CUE (CH)	Headphones monitor on/off	Mixer FX select
	5	CHANNEL FADER	Channel fader	-
	6	CROSSFADER	Crossfader	-
	7	MASTER LEVEL	Master Level	-
	8	HEADPHONES LEVEL	Monitor level	-

Group	No.	Name	Function	+SHIFT
<b>4.PERFORMANCE PADS</b>				
	1	PAD *2	mode	-
			HOT CUE	Set/Call Hot Cue
			PAD FX	Pad FX on
			LOOP	Loop control
			PATTERN	Direct access to Pattern Play
				Delete Hot Cue
				-
				-
				Prev/Next Sample

\*1 When pad mode selection is enabled, you can switch the pad mode by pressing one of the Performance Pads, 1 through 4.

Pad 1 : Hot Cue mode	Pad 2 : Pad FX mode	Pad 3 : Loop mode	Pad 4 : Pattern mode
-	-	-	-

\*2 The pad assignment for each pad mode is shown as follows.

### Hot Cue mode

When the [SHIFT] button is not pressed.

Hot Cue 1 Set/Call	Hot Cue 2 Set/Call	Hot Cue 3 Set/Call	Hot Cue 4 Set/Call
Hot Cue 5 Set/Call	Hot Cue 6 Set/Call	Hot Cue 7 Set/Call	Hot Cue 8 Set/Call

When the [SHIFT] button is pressed.

Hot Cue 1 Delete	Hot Cue 2 Delete	Hot Cue 3 Delete	Hot Cue 4 Delete
Hot Cue 5 Delete	Hot Cue 6 Delete	Hot Cue 7 Delete	Hot Cue 8 Delete

### Pad FX mode

When the [SHIFT] button is not pressed.

Drum Mute Hold	Delay Hold	Reverb Hold	Gate Hold
Drum Mute On	Delay On	Reverb On	Gate On

When the [SHIFT] button is pressed.

-	-	-	-
-	-	-	-

### Loop mode

When the [SHIFT] button is not pressed.

Loop Set	Loop Size x1/2	Loop Size x2	Loop Active/Out
Loop Roll 1/4	Loop Roll 1/2	Loop Roll 1	Loop Roll 2

When the [SHIFT] button is pressed.

-	-	-	-
-	-	-	-

### Pattern mode

When the [SHIFT] button is not pressed.

Pattern 1	Pattern 2	Pattern 3	Pattern 4
Pattern 5	Pattern 6	Pattern 7	Pattern 8

When the [SHIFT] button is pressed.

Preview Sample	Next Sample	-	-
-	-	-	-