Pioneer Dj

DDJ-400

Hardware Diagram for djay for iOS





| Group | No. | Name | 9 | Function | +SHIFT | |
|-------|--------|--------------------|-------------|---|------------------------------------|--|
| 1,DEC | K | *All the functions | assigned on | ne right deck are the same as those on the left deck shown below. | | |
| | 1 | JOG DIAL | platter | Scratch | Search | |
| | | | wheel side | Pitch bend | | |
| | 2 | TEMPO | | Tempo control | | |
| | 3 | PLAY/PAUSE | | Play/Pause | Jump to cue point | |
| | 4 | CUE | | Set/Call cue, Back cue | Jump to track start | |
| | 5 | SHIFT | | Shift | - | |
| | 6 | LOOP IN/ | loop off | Loop in | Select beats for Auto Beat Loop *1 | |
| | 4 BEAT | | loop on | Loop cutter | | |
| | | | long press | 4 Beat Loop on | - | |
| | 7 | LOOP OUT | loop off | Loop out | Select beats for Auto Beat Loop *1 | |
| | | | loop on | Loop double | | |
| | 8 | RELOOP/ | loop off | Reloop | Active Loop on/off | |
| | | EXIT | loop on | Loop exit | | |
| | 9 | CUE/LOOP CA | | Select beats for Auto Beat Loop *1 | Key up/down | |
| | | | loop on | Loop cutter/double | 7 7 | |
| | | BEAT SYNC | | Beat Sync on/off | Tempo range | |
| 2,EFF | EC1 | | | | | |
| | 1 | BEAT ◀ | | - | - | |
| | 2 | BEAT ▶ | | - | Change BPM value *2 | |
| | | BEAT FX SEL | | Select Manual FX | | |
| | 4 | BEAT FX CH S | | Select Manual FX channel *3 | | |
| | 5 | | | Manual FX paramter | | |
| | 6 | BEAT FX ON/ | OFF | Manual FX on/off *3 | Slip Reverse | |

| Group | No. | Name | Function | +SHIFT | |
|-------|---------------------------------|-------------------|-----------------------------|--------|--|
| 3,MIX | ER | | | | |
| | 1 | TRIM | Trim | | |
| | 2 | EQ (HI, MID, LOW) | EQ (HI, MID, LOW) | | |
| | 3 | FILTER | Filter | | |
| | | CUE | Headphone monitor on/off *4 | - | |
| | 5 CHANNEL FADER 6 CROSSFADER | | Channel fader | | |
| | | | Crossfader | | |
| | 7 | MASTER LEVEL | Master out volume | | |
| | 8 | MASTER CUE | Master out monitor on/off | - | |
| | 9 | HEADPHONES MIXING | Monitor balance | | |
| | 10 | HEADPHONES LEVEL | Monitor level | | |
| | 11 | MIC LEVEL | MIC Level | | |

| Group | No. | . Name | | Function | +SHIFT |
|-------|-----|-------------|-----------|---|--------------------------------------|
| 4,BRC | ows | | | | |
| | 1 | BROWSE | rotate | Switch to the Music Library screen | Switch between My Library, Music, |
| | | | Totale | Scroll the Music Library screen | Spotify, and Videos |
| | | | press | Switch to the Music Library screen | Return to previous item |
| | | | press | Go to next item | |
| | 2 | LOAD | | Switch to the Music Library screen | Switch to the Music Library screen * |
| | | | | Go to next item | Return to the Main screen |
| | | | | Load a track | |
| 5,PEF | RFO | RMANCE PADS | 3 | | |
| | 1 | HOT CUE | | Hot Cue mode | Keyboard mode |
| | 2 | BEAT LOOP | | Beat Loop mode | Pad FX mode 1 |
| | 3 | BEAT JUMP | | Beat Jump mode | Pad FX mode 2 |
| | 4 | SAMPLER | | Sampler mode | Key Shift mode |
| | 5 | PAD 1-8 | mode | | * |
| | | | HOT CUE | Set/Call Hot Cue | Delete Hot Cue |
| | | | | Assign a musical scale to Hot Cues and play *6 | Select Hot Cue for assigning |
| | | | KEYBOARD | | a musical scale |
| | | | | | Set Hot Cue |
| | | | BEAT LOOP | Auto Beat Loop on/off *7 | Roll *8 |
| | | | PAD FX 1 | Roll *9 | - |
| | | | BEAT JUMP | Move Playback position *10 | - |
| | | | PAD FX 2 | Pad FX on *11 | - |
| | | | SAMPLER | Sampler slot playback *12 | Sampler slot pause *12 |
| | | | KEY SHIFT | Change the key of the playing track *13 | Key up/down *14 |

- 1 To turn on the Auto Beat Loop with the set number of beats, you need to activate the loop on the screen of diay.

 12 When the BEAT FX CH SELECT setting is CH1, the BPM value of the track loaded on the left deck is changed. When the BEAT FX CH SELECT setting is CH2, the BPM value of the track loaded on the left deck is changed. When the BEAT FX CH SELECT setting is MASTER, the track where the BPM value is changed as follows. When the Crossfader is set at the left edge, the BPM value of the track loaded on the left deck is changed. When the Crossfader is set at the left edge, the BPM value of the track loaded on the right deck is changed.

 13 When the BEAT FX CH SELECT setting is MASTER, the behavior of the app when the BEAT FX ONOFF button is pressed while the Crossfader is set at the left edge, the Manual FX on the left deck is turned on. When the BEAT FX ONOFF button is pressed while the Crossfader is set at the left edge, the Manual FX on the left deck is turned on.

 14 The headphone monitor channel is automatically switched depending on the Crossfader is on t

| *6 | The pitch assigned to each pad for KEYBOARD mode is as follow |
|----|---|
|----|---|

| Semitone ±0 | Semitone +1 | Semitone +2 | Semitone +3 |
|-------------|----------------|-------------|----------------|
| Semitone | Semitone | Semitone | Semitone |
| -4 | -3 | -2 | -1 |

*9 The number of beats assigned to each pad for PAD FX mode 1 is as follows.

| 1/16 | 1/8 | 1/4 | 1/2 |
|------|-------|-------|-------|
| Beat | Beat | Beat | Beat |
| 1 | 2 | 4 | 8 |
| Beat | Beats | Beats | Beats |

*12 The sampler slots assigned to each pad for SAMPLER mode is as follows.

| Slot 1 | Slot 2 | Slot 3 | Slot 4 |
|--------|--------|--------|--------|
| Slot 5 | Slot 6 | Slot 7 | Slot 8 |

*7 The number of beats assigned to each pad for the Auto Beat Loop during BEAT LOOP mode is as follows.

| 1/4 | 1/2 | 1 | 2 |
|-------|-------|-------|-------|
| Beat | Beat | Beat | Beats |
| 4 | 8 | 16 | 32 |
| Beats | Beats | Beats | Beats |

*10 The number of beats assigned to each pad for BEAT JUMP mode is as follows.

| 1/2 Beat | 1/2 Beat | 1 Beat (Left) | 1 Beat |
|----------|----------|---------------|---------|
| (Left) | (Right) | | (Right) |
| 2 Beats | 2 Beats | 4 Beats | 4 Beats |
| (Left) | (Right) | (Left) | (Right) |

*13 The pitch assigned to each pad for KEY SHIFT mode is as follows.

| Semitone | Semitone | Semitone | Semitone +7 |
|-------------|----------------|-------------|----------------|
| +4 | +5 | +6 | |
| Semitone ±0 | Semitone +1 | Semitone +2 | Semitone +3 |

*8 The number of beats assigned to each pad for the Roll during BEAT LOOP mode is as follows.

| 1/4 | 1/2 | 1 | 2 |
|-------|-------|-------|-------|
| Beat | Beat | Beat | Beats |
| 4 | 8 | 16 | 32 |
| Beats | Beats | Beats | Beats |

*11 The effect type assigned to each pad for PAD FX mode 2 is as follows.

| Low pass Filter + Echo | High pass Filter + Echo | Flanger | Bit Crusher |
|---------------------------|----------------------------|--------------------|---------------------|
| Vinyl Stop | Slip Reverse | Low pass Filter | High pass Filter |

*14 The Key up/down function assigned to each pad for KEY SHIFT mode is as follows.

| ioi itali oriii i inodo io do ionovo. | | |
|---------------------------------------|----------|--------|
| | | |
| | Key Down | Key Up |