

# DDJ-1000

## Hardware Diagram for rekordbox dj



Group	No.	Name	Function	+SHIFT
<b>1,DECK</b>				
	1	JOG DIAL	platter Scratch (Vinyl mode on) Pitch bend (Vinyl mode off)	Beat grid adjustment
		wheel side	Pitch bend	Beat grid slide
		+SEARCH	Super fast search	—
	2	TEMPO	Tempo control	
	3	MASTER TEMPO	Master tempo on/off	Tempo range
	4	DECK SELECT	Change decks (deck1 ↔ deck2, etc.)	
	5	BEAT SYNC	Beat Sync on/off	Set to master deck
	6	PLAY/PAUSE	Play/Pause	
	7	CUE	Set/Call cue, Back cue	Jump to track start
	8	SEARCH ◀◀ ▶▶	Track Search	Call stored cue/loop
		long press	Search	
	9	MEMORY	Store cue/loop	Delete stored cue/loop
	10	SHIFT	Shift	—
	11	LOOP IN•1/2X	loop off Loop in	—
		loop on	Loop half	Loop in adjustment
	12	LOOP OUT•2X	loop off Loop out	Reloop
		loop on	Loop double	Loop out adjustment
	13	4 BEAT LOOP	loop off 4 Beat Loop on	Active Loop on/off
		loop on	Exit	
	14	QUANTIZE (WAKE UP) *1	Quantize on/off	—
	15	SLIP	SLIP mode on/off	Vinyl mode on/off
	16	SLIP REVERSE	SLIP Reverse	Reverse
	17	JOG FEELING ADJUST	JOG Feeling LIGHT/HEAVY	
	18	KEY SYNC	Key Sync on/off	—
	19	KEY RESET	Key Reset	—
<b>2,EFFECT</b>				
	1	BEAT ◀	Select beats for Beat FX	BPM auto mode on
	2	BEAT ▶	Select beats for Beat FX	BPM tap mode on
	3	BEAT FX SELECT	Select Beat FX	
	4	BEAT FX CH SELECT	Select Beat FX channel	
	5	BEAT FX LEVEL/DEPTH	Beat FX paramter	
	6	BEAT FX ON/OFF	Beat FX on/off	Release FX on

グループ	No.	名称	機能	+SHIFT
<b>3,MIXER</b>				
	1	USB A,LINE,UAB B	Select USB A, LINE, USB B	
	2	USB A,PHONO/LINE,UAB B	Select USB A, PHONO/LINE, USB B	
	3	TRIM	Trim	
	4	EQ (HI, MID, LOW)	EQ (HI, MID, LOW)	
	5	COLOR	SOUND COLOR FX paramter (CH1-4)	
	6	CUE	Headphone monitor on/off	Tap BPM
	7	CHANNEL FADER	Channel fader	Channel fader start
	8	CROSS FADER	Assign to left deck	
		ASIGN SW	Cross fader through	
		A	Assign to right deck	
		THRU		
		B		
	9	CROSS FADER	Crossfader	Crossfader start
	10	MASTER LEVEL	Master out volume	
	11	BOOTH MONITOR LEVEL	Booth out volume	
	12	MASTER CUE	Master out monitor on/off	
	13	OFF,ON,TALKOVER	MIC off/on/talkover	
	14	MIC 1 LEVEL	MIC 1 Level	
	15	MIC 2 LEVEL	MIC 2 Level	
	16	MIC EQ (HI, LOW)	MIC EQ (HI, LOW)	
	17	SOUND COLOR FX SELECT (D-ECHO)	SOUND COLOR FX (DUB ECHO) on/off	
	18	SOUND COLOR FX SELECT (PITCH)	SOUND COLOR FX (PITCH) on/off	
	19	SOUND COLOR FX SELECT (NOISE)	SOUND COLOR FX (NOISE) on/off	
	20	SOUND COLOR FX SELECT (FILTER)	SOUND COLOR FX (FILTER) on/off	
	21	SAMPLER CUE	Sampler monitor on/off	—
	22	SAMPLER VOL	Sampler volume	
	23	HEADPHONES LEVEL	Monitor level	
	24	HEADPHONES MIXING	Monitor balance	
	25	LINE/PHONO (CH3)	Select LINE/PHONO (CH3)	
	26	LINE/PHONO (CH4)	Select LINE/PHONO (CH4)	

グループ	No.	名称	機能	+SHIFT
<b>4,BROWSER</b>				
	1	BROWSE	rotate Scroll Track list/tree view	Zoom in/out of enlarged waveforms
			press Move cursor between Track list and Tree View	—
			Open a folder	
			Load a track	
			press twice Instant Doubles	—
	2	BACK	Move cursor between Track list and Tree View	Switch Playlist Palette
			Close a folder	
	3	VIEW	Browse View	Related Tracks
			long press Tag Track	—
<b>5,PERFORMANCE PADS</b>				
	1	HOT CUE	Hot Cue mode	Keyboard mode
	2	PAD FX 1	Pad FX mode 1	Pad FX mode 2
	3	BEAT JUMP	Beat Jump mode	Beat Loop mode
	4	SAMPLER	Sampler mode *3	Key Shift mode
	5	PAGE ◀▶	Switch Pad mode page*4	Select Sampler bank
	6	PAD 1-8 *5	mode	
			HOT CUE	Set/Call Hot Cue
			DELETE	Delete Hot Cue
			KEYBOARD	Assign a musical scale to Hot Cues and play
			PAD FX 1	Pad FX on
			PAD FX 2	Pad FX on
			BEAT JUMP	Move Playback position
			BEAT LOOP	Auto Beat Loop on/off
			SAMPLER	Sampler slot playback
				Load a sample to sampler slot
			KEY SHIFT	Change the key of the playing track

\*1 Press when you turn on the set from Auto Standby state.

\*2 Normal playback continues in the background while playing backward, and when the button is released, normal playback resumes from the position reached in the background.

Backward playback is canceled automatically after 8 beats have played backward even if the [SLIP REVERSE] button continues to be pressed, and normal playback resumes from the position reached in the background.

\*3 In Sampler mode, slot 1-8 are assigned to the right deck, and slot 9-16 are assigned to the left deck.

\*4 Switches the sampler bank only in sampler mode.

\*5 The assignment of each PAGE for each pad mode is shown as follows.

HOT CUE mode

PAGE 1 (Default)

Hot Cue A	Hot Cue B	Hot Cue C	Hot Cue D
Hot Cue E	Hot Cue F	Hot Cue G	Hot Cue H

PAGE 2

Hot Cue I	Hot Cue J	Hot Cue K	Hot Cue L
Hot Cue M	Hot Cue N	Hot Cue O	Hot Cue P

KEYBOARD mode / KEY SHIFT mode

PAGE 1

Semitone +12	No Assignment	No Assignment	No Assignment
Semitone +8	Semitone +9	Semitone +10	Semitone +11

PAGE 2 (Default)

Semitone +4	Semitone +5	Semitone +6	Semitone +7
Semitone ±0	Semitone +1	Semitone +2	Semitone +3

PAGE 3

Semitone -4	Semitone -3	Semitone -2	Semitone -1
Semitone -8	Semitone -7	Semitone -6	Semitone -5

PAGE 4

Semitone -12	Semitone -11	Semitone -10	Semitone -9
No Assignment	No Assignment	No Assignment	No Assignment

PAGE 5

Key Sync On / Off	Semitone Up	Semitone +7	Semitone +12
Key Reset	Semitone Down	Semitone -5	Semitone -12

## PAD FX mode 1

### PAGE 1 (Default)

Effect A	Effect B	Effect C	Effect D
Effect E	Effect F	Effect G	Effect H

### PAGE 2

Effect I	Effect J	Effect K	Effect L
Effect M	Effect N	Effect O	Effect P

## PAD FX mode 2

### PAGE 1 (Default)

Effect Q	Effect R	Effect S	Effect T
Effect U	Effect V	Effect W	Effect X

### PAGE 2

Effect Y	Effect Z	Effect AA	Effect AB
Effect AC	Effect AD	Effect AE	Effect AF

## BEAT JUMP mode

### PAGE 1

FINE (reverse direction)	FINE (forward direction)	1/8 beat (reverse direction)	1/8 beat (forward direction)
1/4 beat (reverse direction)	1/4 beat (forward direction)	1/2 beat (reverse direction)	1/2 beat (forward direction)

### PAGE 2 (Default)

1 beat (reverse direction)	1 beat (forward direction)	2 beats (reverse direction)	2 beats (forward direction)
4 beats (reverse direction)	4 beats (forward direction)	8 beats (reverse direction)	8 beats (forward direction)

### PAGE 3

16 beats (reverse direction)	16 beats (forward direction)	32 beats (reverse direction)	32 beats (forward direction)
64 beats (reverse direction)	64 beats (forward direction)	128 beats (reverse direction)	128 beats (forward direction)

## BEAT LOOP mode

### PAGE 1 (Default)

Beat Loop 1/64 beat	Beat Loop 1/32 beat	Beat Loop 1/16 beat	Beat Loop 1/8 beat
Beat Loop 1/4 beat	Beat Loop 1/2 beat	Beat Loop 1 beat	Beat Loop 2 beats

### PAGE 2

Beat Loop 4 beats	Beat Loop 8 beats	Beat Loop 16 beats	Beat Loop 32 beats
Beat Loop 64 beats	Beat Loop 128 beats	Beat Loop 256 beats	Beat Loop 512 beats