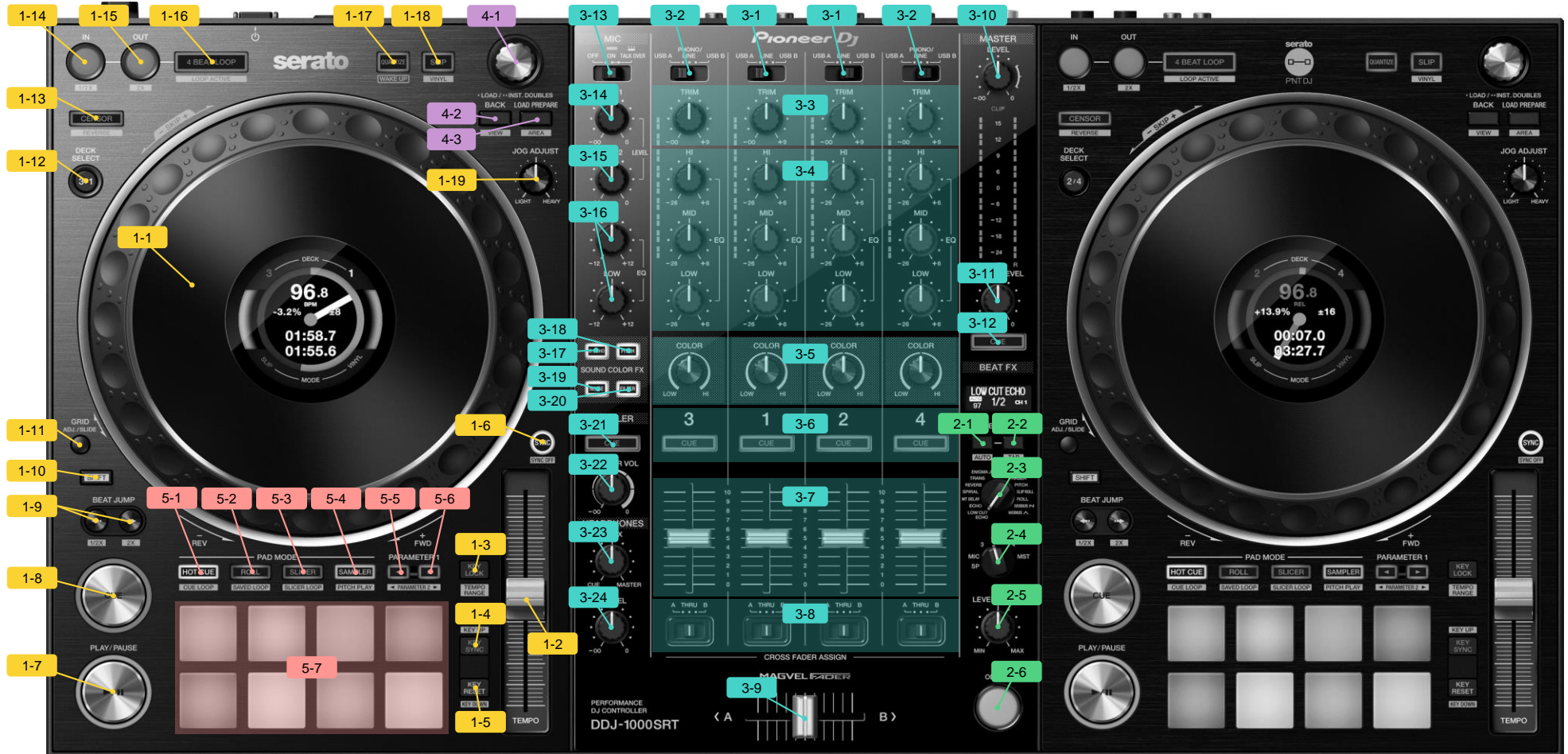


DDJ-1000SRT

Hardware Diagram for Serato DJ Pro



Group	No.	Name	Function	+SHIFT	
1. DECK					
* All the functions assigned on the right deck are the same as those on the left deck shown below.					
1	1	JOG	platter	Scratch (Vinyl mode on)	Search (Skip mode)
				Pitch bed (Vinyl mode off)	
			wheel side	Pitch bend	
	2	TEMPO		Tempo control	
				Tempo range	
	3	KEY LOCK		Key lock on/off	Tempo range
			long press	Tempo reset	--
	4	KEY SYNC		Key sync	Key up
				Key reset	Key down
	6	SYNC		Sync on	Sync off
				Play/Pause	Stutter
	7	PLAY/PAUSE		Play/Pause	
				Stutter	
	8	CUE		Set/Call cue, Back cue	Jump to track start
				Beat jump	Shift beat jump range
	9	BEAT JUMP ◀▶		Beat jump	Shift beat jump range
				Shift	
	10	SHIFT		Shift	
				Shift	
11	GRID	+JOG platter	Beat grid adjustment		
		+JOG wheel	Beat grid slide		
12	DECK SELECT		Deck select		
			Slip reverse	Reverse	
13	CENSOR		Slip reverse	Reverse	
			Reverse		
14	LOOP IN	loop off	Loop in	--	
		loop on	Loop in adjustment	Loop cutter	
15	LOOP OUT	loop off	Loop out	--	
		loop on	Loop out adjustment	Loop double	
16	4 BEAT LOOP	loop off	4 beat loop on	Loop active on/off	
		loop on	Loop exit		
17	QUANTIZE (WAKE UP) *1		Quantize on/off	--	
			Slip mode on/off	Vinyl mode on/off	
18	SLIP		Slip mode on/off	Vinyl mode on/off	
			JOG Feeling LIGHT/HEAVY		
19	JOG FEELING ADJUST		JOG Feeling LIGHT/HEAVY		
			JOG Feeling LIGHT/HEAVY		
2. EFFECT					
1	1	BEAT ◀	Select beats for Beat FX	FX beats auto	
			Select beats for Beat FX	FX beats tap	
			Select Beat FX		
			Select Beat FX channel		
			Beat FX parameter		
			Beat FX on/off	--	

Group	No.	Name	Function	+SHIFT
3. MIXER				
1	1	USB A, LINE, USB B	Select USB A, LINE, USB B	
			Select USB A, PHONO/LINE, USB B	
	2	USB A, PHONO/LINE, USB B	Select USB A, LINE, USB B	
			Select USB A, PHONO/LINE, USB B	
	3	TRIM	Trim	
			EQ (HI, MID, LOW)	
	4	EQ (HI, MID, LOW)	EQ (HI, MID, LOW)	
			SOUND COLOR FX parameter (CH1-4)	
	5	COLOR	SOUND COLOR FX parameter (CH1-4)	
			Headphone monitor on/off	Tap BPM
	6	CUE	Headphone monitor on/off	Tap BPM
			Channel fader	Channel fader start
	7	CHANNEL FADER	Channel fader	Channel fader start
			Channel fader start	
	8	CROSSFADER	Assigns to [A] (left) of the crossfader	
			Assigns to [B] (right) of the crossfader	
	8	CROSSFADER	Assigns to [A] (left) of the crossfader	
			Assigns to [B] (right) of the crossfader	
	9	CROSSFADER	Crossfader	Crossfader start *2
			Crossfader	Crossfader start *2
	10	MASTER LEVEL	Master out volume	
			Booth out volume	
	11	BOOTH LEVEL	Master out volume	
			Booth out volume	
	12	MASTER CUE	Master out monitor on/off	
			Master out monitor on/off	
13	MIC OFF, ON, TALK OVER	MIC off/on/talkover		
		MIC off/on/talkover		
14	MIC 1 LEVEL	MIC 1 Level		
		MIC 2 Level		
15	MIC 2 LEVEL	MIC 1 Level		
		MIC 2 Level		
16	MIC EQ (HI, LOW)	MIC EQ (HI, LOW)		
		MIC EQ (HI, LOW)		
17	SOUND COLOR FX SELECT (DUB ECHO)	SOUND COLOR FX (DUB ECHO) on/off		
		SOUND COLOR FX (DUB ECHO) on/off		
18	SOUND COLOR FX SELECT (PITCH)	SOUND COLOR FX (PITCH) on/off		
		SOUND COLOR FX (PITCH) on/off		
19	SOUND COLOR FX SELECT (NOISE)	SOUND COLOR FX (NOISE) on/off		
		SOUND COLOR FX (NOISE) on/off		
20	SOUND COLOR FX SELECT (FILTER)	SOUND COLOR FX (FILTER) on/off		
		SOUND COLOR FX (FILTER) on/off		
21	SAMPLER CUE	Sampler monitor on/off	--	
		Sampler monitor on/off	--	
22	SAMPLER VOL	Sampler volume		
		Sampler volume		
23	HEADPHONES MIX	Monitor balance		
		Monitor balance		
24	HEADPHONES LEVEL	Monitor level		
		Monitor level		
25	LINE/PHONO (CH3)	Select LINE/PHONO (CH3)		
		Select LINE/PHONO (CH3)		
26	LINE/PHONO (CH4)	Select LINE/PHONO (CH4)		
		Select LINE/PHONO (CH4)		

Group	No.	Name	Function	+SHIFT			
4. BROWSER							
1	1	BROWSE	rotate	Library scroll	Fast scroll		
			press	Toggles focus between Library and Crate list			
			press twice	Open a folder	--		
2	2	BACK	press twice	Load a track	--		
			press twice	Instant double	--		
			press twice	Instant double	--		
3	3	LOAD PREPARE	press twice	Instant double	--		
			press twice	Instant double	--		
			press twice	Instant double	--		
5. PERFORMANCE PADS							
1	1	HOT CUE	HOT CUE mode	CUE LOOP mode			
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			long press	SAVED FLIP mode *3	--		
			2	2	ROLL	ROLL mode *4	SAVED LOOP mode
ROLL mode *4	SAVED LOOP mode						
ROLL mode *4	SAVED LOOP mode						
ROLL mode *4	SAVED LOOP mode						
ROLL mode *4	SAVED LOOP mode						
ROLL mode *4	SAVED LOOP mode						
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ROLL mode *4	SAVED LOOP mode						
ROLL mode *4	SAVED LOOP mode						
ROLL mode *4	SAVED LOOP mode						
ROLL mode *4	SAVED LOOP mode						
3	3	SLICER				SLICER mode	SLICER LOOP mode
						SLICER mode	SLICER LOOP mode
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			SLICER mode	SLICER LOOP mode			
			4	4	SAMPLER	SAMPLER mode	PITCH PLAY mode
						SAMPLER mode	PITCH PLAY mode
SAMPLER mode	PITCH PLAY mode						
SAMPLER mode	PITCH PLAY mode						
SAMPLER mode	PITCH PLAY mode						
SAMPLER mode	PITCH PLAY mode						
SAMPLER mode	PITCH PLAY mode						
SAMPLER mode	PITCH PLAY mode						
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SAMPLER mode	PITCH PLAY mode						
SAMPLER mode	PITCH PLAY mode						
SAMPLER mode	PITCH PLAY mode						
SAMPLER mode	PITCH PLAY mode						
SAMPLER mode	PITCH PLAY mode						
SAMPLER mode	PITCH PLAY mode						
SAMPLER mode	PITCH PLAY mode						
5	5	PARAMETER				mode	
						HOT CUE	Start recording of Flip *3
			CUE LOOP	Loop cutter	Loop shift		
			ROLL	Change roll size			
			SAVED LOOP	Loop cutter	Loop shift		
			SLICER	Select quantization	Select domain		
			SLICER LOOP	Select quantization	Select domain		
			SAMPLER	Select sampler bank	Select sampler output		
			PITCH PLAY	Select key range	Key shift down		
			SAVED FLIP	Start recording of Flip *3	Flip Loop on/off *3		
			HOT CUE	Start recording of Flip *3	Flip Loop on/off *3		
			CUE LOOP	Loop cutter	Loop shift		
			ROLL	Change roll size			
			SAVED LOOP	Loop cutter	Loop shift		
			SLICER	Select quantization	Select domain		
			SLICER LOOP	Select quantization	Select domain		
			SAMPLER	Select sampler bank	Select sampler output		
			PITCH PLAY	Select key range	Key shift up		
			SAVED FLIP	Start Flip/Retrigger Flip *3	Flip on/off *3		
6	6	PARAMETER	mode				
			HOT CUE	Start Flip/Retrigger Flip *3	Flip on/off *3		
			CUE LOOP	Loop double	Loop shift		
			ROLL	Change loop roll size			
			SAVED LOOP	Loop double	Loop shift		
			SLICER	Select quantization	Select domain		
			SLICER LOOP	Select quantization	Select domain		
			SAMPLER	Select sampler bank	Select sampler output		
			PITCH PLAY	Select key range	Key shift up		
			SAVED FLIP	Start Flip/Retrigger Flip *3	Flip on/off *3		
			HOT CUE	Start Flip/Retrigger Flip *3	Flip on/off *3		
			CUE LOOP	Loop double	Loop shift		
			ROLL	Change loop roll size			
			SAVED LOOP	Loop double	Loop shift		
			SLICER	Select quantization	Select domain		
			SLICER LOOP	Select quantization	Select domain		
			SAMPLER	Select sampler bank	Select sampler output		
			PITCH PLAY	Select key range	Key shift up		
			SAVED FLIP	Start Flip/Retrigger Flip *3	Flip on/off *3		
7	7	PAD 1-8	mode				
			HOT CUE	Set/Trigger Hot cue	Delete Hot Cue		
			CUE LOOP	Add/Play Cue Points and Auto Loop on/off	Add/Play Cue Points and Auto Loop on/off		
			ROLL	Loop roll	--		
			SAVED LOOP	Set the Loop to the slot and loop on/off	Play the Loop of the slot		
			SLICER	Slicer section play	--		
			SLICER LOOP	Slicer section play	--		
			SAMPLER	Sampler slot play	Sampler slot stop/load		
			PITCH PLAY	Play Cue Points over variable pitch ranges	Select Hot Cue points		
			SAVED FLIP	Start Flip/Retrigger Flip *3	Flip on/off *3		
			HOT CUE	Set/Trigger Hot cue	Delete Hot Cue		
			CUE LOOP	Add/Play Cue Points and Auto Loop on/off	Add/Play Cue Points and Auto Loop on/off		
			ROLL	Loop roll	--		
			SAVED LOOP	Set the Loop to the slot and loop on/off	Play the Loop of the slot		
			SLICER	Slicer section play	--		
			SLICER LOOP	Slicer section play	--		
			SAMPLER	Sampler slot play	Sampler slot stop/load		
			PITCH PLAY	Play Cue Points over variable pitch ranges	Select Hot Cue points		
			SAVED FLIP	Start Flip/Retrigger Flip *3	Flip on/off *3		

*1 : Press when you turn on the set from Auto Standby state.

*2 : When you use the crossfader start function, [A] or [B] should be selected in the crossfader assign switch.

*3 : Available only when Serato Flip is activated and enabled in the [SETUP] menu.

If you do not restart Serato DJ Pro after activating Serato Flip for the first time, some buttons may not respond.

Please make sure to restart Serato DJ Pro once you activate Serato Flip.

*4 : Serato DJ Pro can do a Beat Jump by enabling Beat Jump in the Setup screen.